GIFFEN · NEWELL · MAROTO
AMETHYST
3
JAN 88
$1.25
$1.75 CAN
UK 60p
NEW FORMAT
THIRD OF FOUR
ESTEBAN MAROTO
THE SACRIFICE!

JANUCHECKLIST DELUXE

OUTSIDERS #27: A brainwashing treatment propels the group into the post-apocalyptic future of the Atomic Knights. By Mike W. Barr and Erik Larsen.

VIGILANTE #49: The fate of the Homeless Avenger and the lead-in to the most mind-shattering anniversary issue ever! By Paul Kupperberg, Steve Erwin and Jack Torrance.

OUTCASTS #4: Introducing the sadistic Satan Brothers! From John Wagner, Alan Grant, Cam Kennedy and Steve Montano.

HELLBLAZER #1: Special 40-page premiere issue! Join John Constantine on an excursion into magic and the darkest horrors of men's souls. By Jamie Delano and John Ridgway.

YOUNG ALL-STARS #8: The Manhunters enlist the group's help to kill an enemy—Green Lantern! By Roy and Dann Thomas, Brian Murray and Malcolm Jones.

LEGION OF SUPER-HEROES #42: Laurel Kent—she's not who you think she is! By Paul Levitz, Greg LaRocque and Mike DeCarlo.

SWAMP THING #68: In the hopes of having a brighter future, Swamp Thing recreates past horrors! By Rick Veitch and Alfredo Alcala.

INFINITY, INC. #46: The Infinitors battle the Floronic Man while an all-evil Harlequin appears. By Roy and Dann Thomas, Vince Argondezzi and Tony DeZuniga.

NEW TEEN TITANS #39: Raven explores and examines her love for another Titan. By Mary Wolfman, Ed Barreto and Romeo Tanghal.

SHADOW #6: The climactic conclusion to "Shadows and Light" as the Shadow and his operatives face off against Light's followers! By Andrew Helfer and Bill Sienkiewicz.

PEACEMAKER #1: The Peacemaker returns in a four-part tale of international intrigue! By Paul Kupperberg, Tod Smith and Pablo Marcos.

QUESTION #12: The man-child who shot The Question returns, and they're both hip-deep in toxic waste! By Denny O'Neil, Denys Cowan and Rick Magyar.

DOC SAVAGE #3: Doc's men face death at the hands of a Nazi madman. Will help come from a planet a million light-years away? By Denny O'Neil, Adam Kubert and Andy Kubert.

WASTELAND #2: The controversy continues with three more journeys into internal terror. By John Ostrander, Del Close, David Lloyd, William Messner-Loebs, Donald Simpson and Bruce Patterson.

THE SAGA OF RA'S AL GHUL #1: Beginning a four-issue Deluxe Format reprint of the original Ra's al Ghul stories—the Batman's greatest nemesis! By Denny O'Neil, Bob Brown, Neal Adams and Dick Giordano with a wraparound cover by Jerry Bingham.

MEANWHILE...

BY DICK GIORDANO

There was a time when people thought fan opinion didn't count for much. I recently spent some time with a group of people who could tell you differently—and how.

Remember those write-in campaigns fans mounted in order to bring *Star Trek* back in the sixties? It took a long time and a lot of begging and pleading and finger-crossing, but *Star Trek* came back all right . . . as a motion picture. And then another, and another and . . . well, you get the idea. All that attention made the folks at Paramount realize they had something important and powerful on their hands. Something that meant a great deal to a lot of people. A lot of fans.

So, believe it or not, years later comes "Star Trek: The Next Generation." I mean "years later" in more ways than one. It's set some 78 years after the time of Kirk, Spock, Scotty and the rest of the original Enterprise crew.

But there's a brand-new Enterprise (says NCC-1701D on the ship . . . it's a grand old name and number, after all). Best of all, I got to see it, as part of a tour I took in order to finalize the deal on our own ST: THE NEXT GENERATION comic book series. That's right, Commander D.G. aboard the Enterprise, thanks to Andy Probert, the show's chief set designer.

I've never exactly been a real big science-fiction *or Star Trek* fan, until I saw the sets and what went into their construction.

Understand, these guys weren't just recreating the bridge, the sick bay, and all the other locations you've come to know. They pretty much started from scratch, since the philosophy of this show is a mite different. This time, whole families are journeying "where no man has gone before," so we'll not only see how the principals interact with one another, but with their kin as well. It's the first of what they're calling a "galaxy class" of starship, meant to house an entire community. They're all out there exploring the unknown, but they'll be dealing with community problems, too. Not hard to see the analogy to our own predicament, so look for a lot of the kinds of stories that made the first series great.

I learned all that—and a little Hollywood-type secret. Sets are built to about only 90% actual human scale. That's to make the actors look slightly bigger in their surroundings. Gives 'em more presence.

I could tell you all about the new show . . . stuff like the new Captain, played by Patrick Stewart, formerly of the Royal Shakespeare Company. He's been in *Dune* and about a few million episodes of *Masterpiece Theatre*. Or the new characters like Data, the android; Deanna, the empath; or La Forge, a blind man who can "see" with special goggles (played by LeVar Burton of *Roots*). Or that the effects are going to be done by no less than Industrial Light and Magic. Or that, by the time of ST: TNG (as the memos around here call it), the Klingons have joined the Federation. (When the Klingons are ticked about something now, do they pound a shoe on the conference table? Or worse?)

But you're going to hear plenty about all of that from other sources.

What I can let you in on right away is the lowdown on our version of the show!

The DC rendition of STAR TREK: THE NEXT GENERATION will be a 6-issue mini-series, coming out in late November, to sort of coincide with the show's premiere the month before. The scripts are by SUPERMAN editor Mike Carlin, and the team of Pablo Marcos and Carlos Garzon will be handling the art. The first issue will be hard to miss on the stands: it'll be sporting a painted cover by Bill Sienkiewicz.

I ought to make this clear. These are going to be all new stories. They're not adaptations, so you won't be re-reading the same stories you've been watching (or taping). *And* editor Bob Greenberger is working very closely with Paramount to make sure we don't contradict anything that's on those shows, continuity-wise.

And we're making this effort for the same reason Paramount made *its* efforts to bring *Star Trek* back in the first place: to let the fans who've kept that flame going all these years know that we take them very seriously.

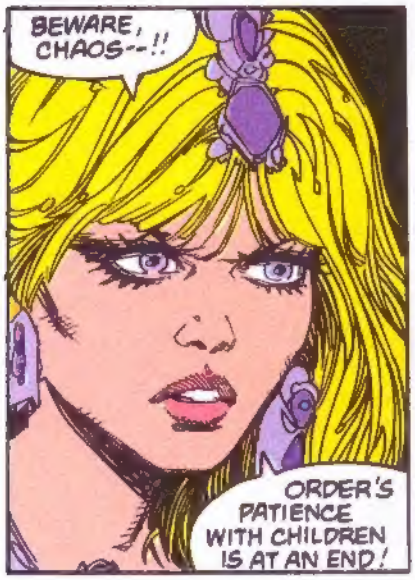
Once those six issues are over, who knows? Your response might keep DC's version of the Enterprise aloft. Because, after all, we all know that no cancellation is "final" . . . . when it comes to the "final frontier."

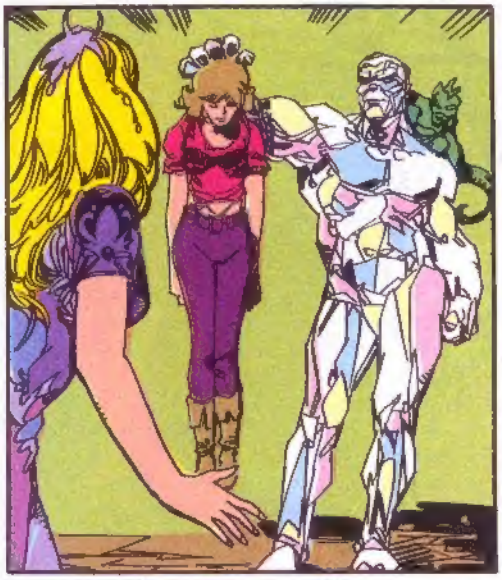
Thank you and good afternoon.

story by KEITH GIFFEN and MINDY NEWELL | script MINDY NEWELL | Art ESTEBAN MAROTO | lettering JOHN COSTANZA | coloring TATJANA WOOD | editor KAREN BERGER

AMETHYST 3 Published monthly and Copyright © 1987 DC Comics Inc., 666 Fifth Avenue, New York, N.Y. 10103. All Rights Reserved. The stories, characters and incidents mentioned in this magazine are entirely fictional. All characters featured in this issue and the distinctive likenesses thereof are trademarks of DC Comics Inc. Advertising Representative: Print Advertising Representatives Inc., 355 Lexington Avenue, New York, NY 10017. (212) 391-1400. Printed in Canada.
DC Comics Inc. A Warner Communications Company A Jane Jetson Scan 2005

DC Comics Inc.
Jenette Kahn, President and Publisher
Dick Giordano, Vice Pres.-Executive Editor
Richard Bruning, Art Director
Terri Cunningham, Mgr.-Editorial Admin.
Pat Bastienne, Mgr.-Editorial Coordinator
Bob Rozakis, Production Manager
Paul Levitz, Executive Vice President
Joe Orlando, Vice Pres.-Creative Director
Ed Shukin, Vice Pres.-Circulation
Bruce Bristow, Marketing Director
Patrick Caldon, Controller





'TIS NO GREAT TALENT, SIR-- EVEN A CHILD COULD DO IT!

YOU ARE A FOOL TO TAUNT ME, AMETHYST!!

AM I?

YIKES!

YES, YOU ARE, PRINCESS...

...FOR IN THIS PLACE OF EVIL, CHAOS IS STRONGEST, AND ORDER WILL BE CUT DOWN!

YOUR MOTHER HAS BEEN LIKE THIS SINCE... SHE FOUGHT BRAVELY, DONAL... REFUSED TO GIVE UP, STANDING WITH HER LANCERS... WATCHING THE BEAST CUT DOWN HER MEN ONE BY ONE...

MEN SHE HAD KNOWN FOR YEARS... TURNED TO DUST BEFORE HER EYES... AND IN THE THRONE ROOM... MEN AND WOMEN... SHAPED TO THE WALLS... PILLARS FOR ARMS, NEWEL POSTS FOR TONGUES, IT WAS HORRIBLE, IT WAS... AND THAT THING, THAT...

SSSH, FATHER, NEVER MIND. IT DOESN'T MATTER.

... BEAST... IT CORNERED HER... TRAPPED HER... I COULD NOT REACH HER, THOUGH I TRIED, I TRIED DESPERATELY... AND THEN I SAW THE THING RAISE ITS ARMS TO THY MOTHER...

... I THREW MY DAGGER... MY AIM WAS TRUE, IT STRUCK THE BEAST IN ITS HEART... BUT IT DID NOT DIE... IT DID NOT EVEN BLEED... AND THEN... AND THEN...

WHAT, FATHER? WHAT *HAPPENED*?

... IT SPOKE TO HER... CRIED OUT... I NEVER HEARD SUCH PAIN AND AGONY.

"MOTHER," IT SAID, "FORGIVE ME... FORGIVE ME..."

"FORGIVE..."

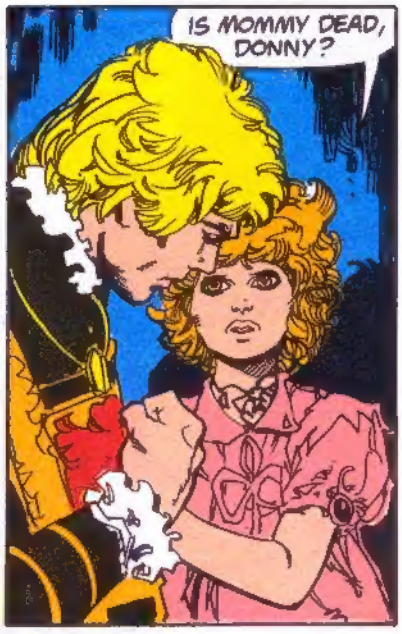
FATHER--

FATHER, WHAT DOES IT *MEAN*?

... SHE IS SLEEPING, NOW... PERHAPS DREAMING...

...'TIS BETTER THIS WAY, MY LOVE... THOU CAN DREAM OF BETTER DAYS NOW...

... PLEASANT DREAMS...

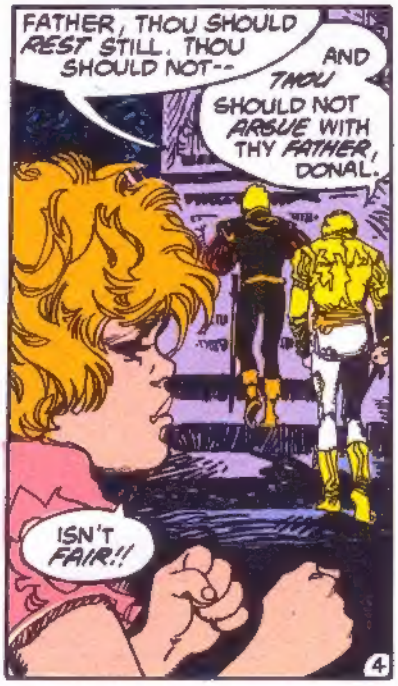

IS MOMMY DEAD, DONNY?

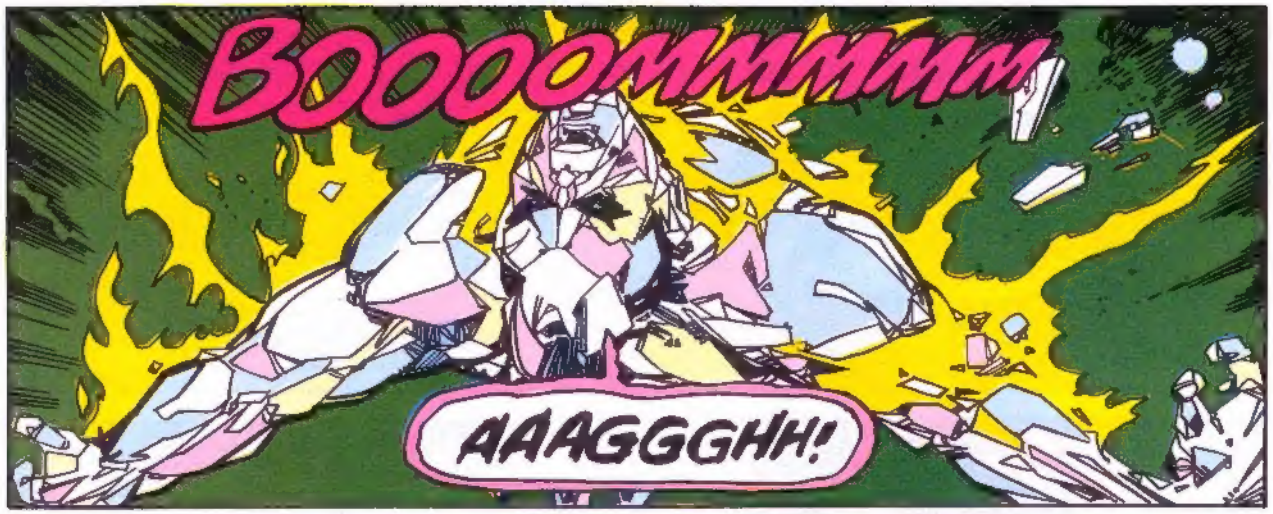
BOOMMMMMMM
AAAGHHH!!
DONNY?
'TIS ALL RIGHT, AMBER. DO NOT BE FRIGHTENED-- FATHER?
'TIS THE THING, DONAL... THE BEAST... I THOUGHT IT HAD... GONE--

AYE, FATHER, 'TWILL BE GONE--
I SWEAR IT!!
ME, TOO! I SWEAR IT, TOO!

NO, AMBER...
WHY? I'M NOT 'FRAID! 'SIDES...
...I CAN SWEAR JUS' AS GOOD AS DONNY!
...I SAID NO...

... STAY WITH THY MOTHER... IF SHE SHOULD AWAKEN... TELL HER DONAL IS SAFE...
...TELL HER HE IS WITH ME... COME, DONAL...
ISN'T FAIR!


FATHER, THOU SHOULD REST STILL. THOU SHOULD NOT--
AND THOU SHOULD NOT ARGUE WITH THY FATHER, DONAL.
ISN'T FAIR!!



THOU SEES HOW THE FLAWED DEMON CRUMBLES BEFORE MY LIGHT, MORDRU! DO NOT ALLOW THYSELF TO FALL TO THE SAME FATE!

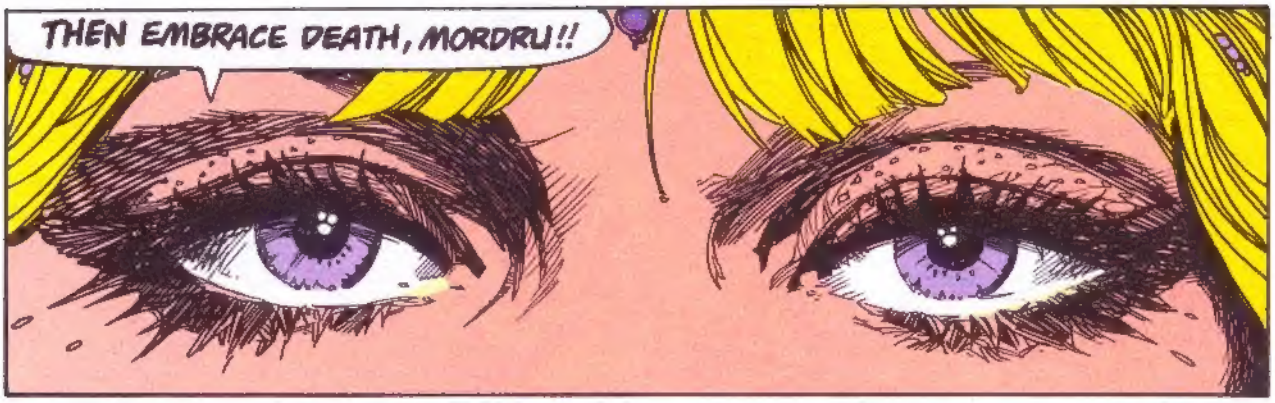
RENOUNCE CHAOS! OPEN THY HEART TO ORDER AND RELEASE YOUNG WRYNN FROM THE PRISON OF THY SOUL!

THERE *IS* NO WRYNN, AMETHYST! THERE IS ONLY *MORDRU*, AND *I* AM *ME*!

NO. LISTEN TO ME, MOR--

I *SPIT* ON THEE, AMETHYST! I SPIT ON *THEE*, AND ON *ORDER*, AND I EMBRACE *CHAOS*! DO YOU *HEAR* ME?...

...I EMBRACE CHAOS!

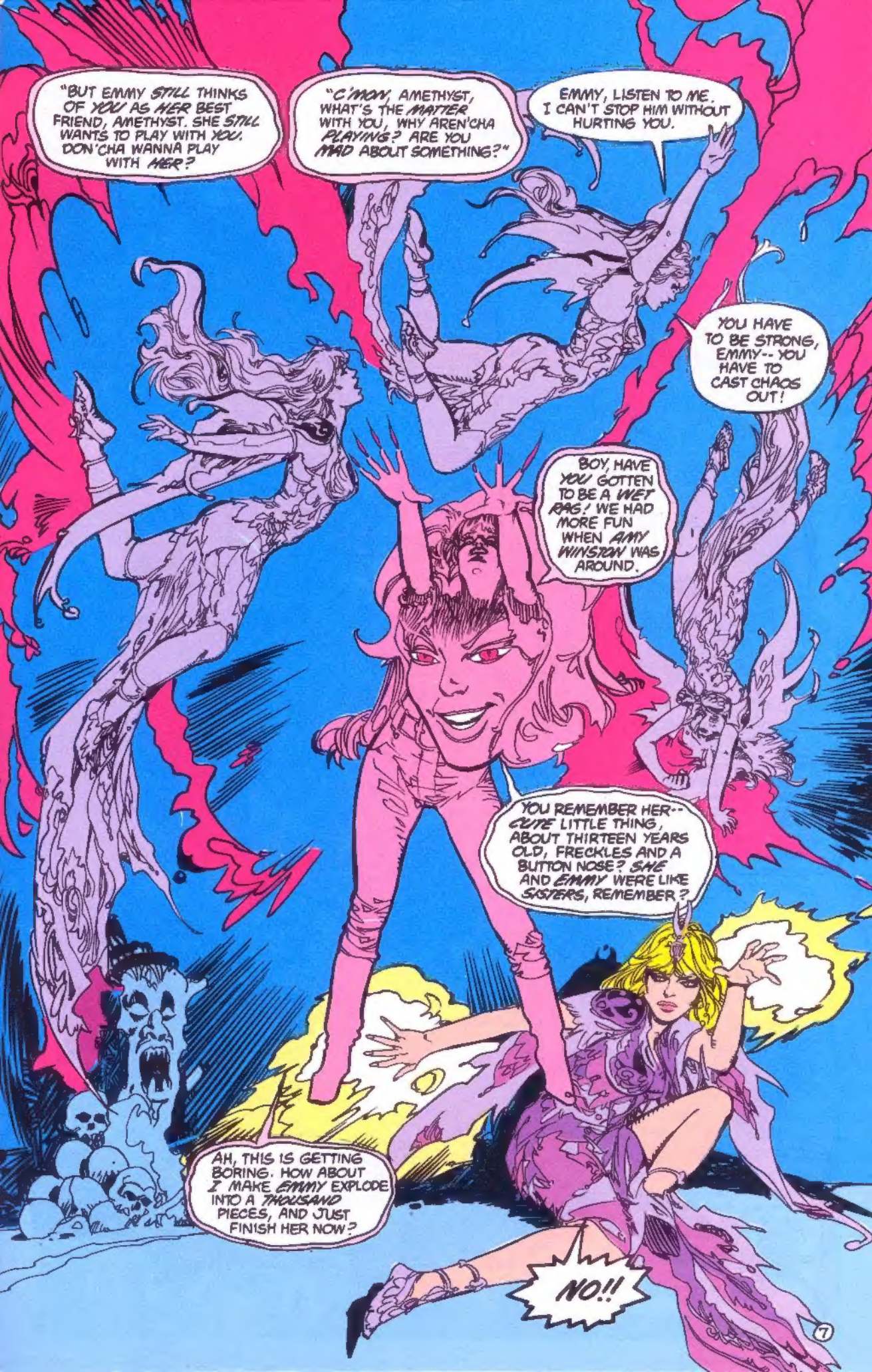

THEN EMBRACE DEATH, MORDRU!!

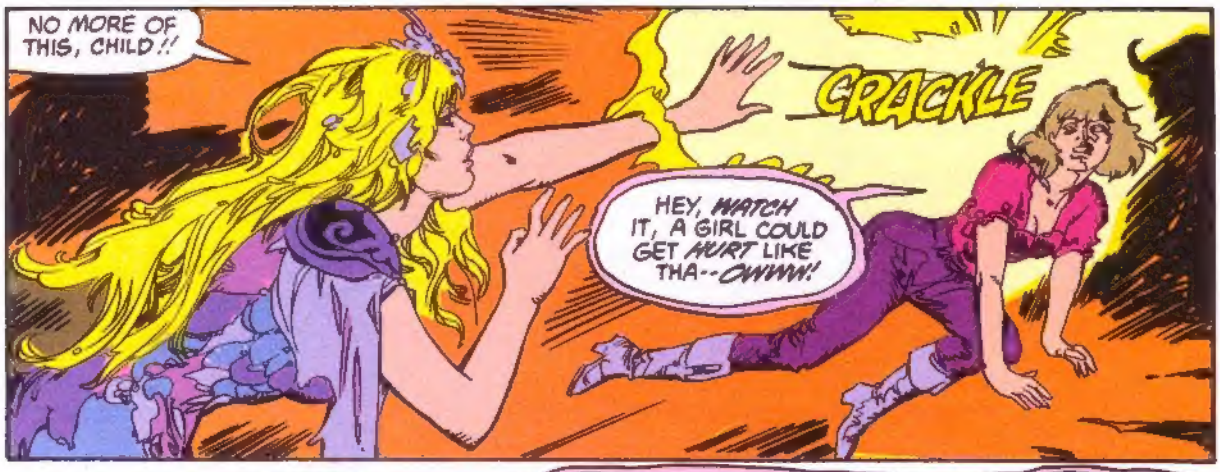
AMETHYST, I'M SURPRISED AT YOU!
DIDN'CHA HEAR WHAT THE BOY SAID?
HE PICKED US. NOW QUIT BEING A SORE LOSER, AND GIVE IT UP, OKAY?
YEAH, YEAH, GIVE IT UP, GIVE IT UP, HEE HEE HEE

STOP BABBLING, MORDRU. IT'S SO UNATTRACTIVE.

GET OUT! GET OUT OF EMMY'S BODY BEFORE I--!!

WHAT? KILL HER?
WOULD YOU DO THAT, AMETHYST? KILL YOUR BEST FRIEND, SACRIFICE HER TO GET AT ME?
OH, BUT I FORGOT. A GOD DOESN'T HAVE BEST FRIENDS, DOES SHE? SHE'S ABOVE ALL THAT, ISN'T SHE?


"BUT EMMY STILL THINKS OF YOU AS HER BEST FRIEND, AMETHYST. SHE STILL WANTS TO PLAY WITH YOU. DON'CHA WANNA PLAY WITH HER?
"C'MON, AMETHYST, WHAT'S THE MATTER WITH YOU, WHY AREN'CHA PLAYING? ARE YOU MAD ABOUT SOMETHING?"
EMMY, LISTEN TO ME. I CAN'T STOP HIM WITHOUT HURTING YOU.
YOU HAVE TO BE STRONG, EMMY-- YOU HAVE TO CAST CHAOS OUT!
BOY, HAVE YOU GOTTEN TO BE A WET RAG! WE HAD MORE FUN WHEN AMY WINSTON WAS AROUND.
YOU REMEMBER HER-- CUTE LITTLE THING, ABOUT THIRTEEN YEARS OLD, FRECKLES AND A BUTTON NOSE? SHE AND EMMY WERE LIKE SISTERS, REMEMBER?
AH, THIS IS GETTING BORING. HOW ABOUT I MAKE EMMY EXPLODE INTO A THOUSAND PIECES, AND JUST FINISH HER NOW?
NO!!



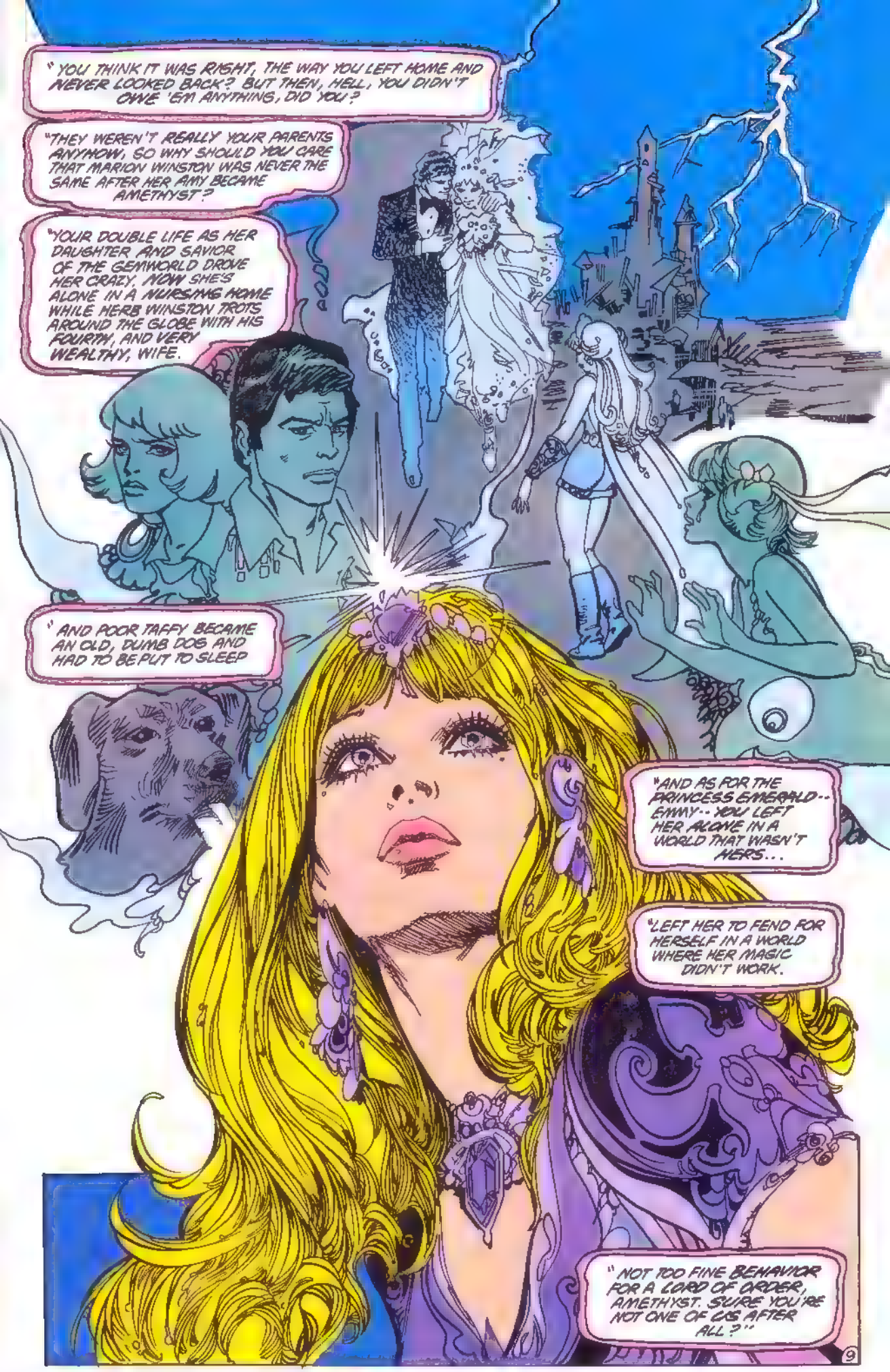
I'M WARNIN' YOU, PRINCESS! DON'T MESS WITH ME! YOU MAY BE A BIG-SHOT LORD OF ORDER NOW...

...BUT I KNEW YOU WHEN!!

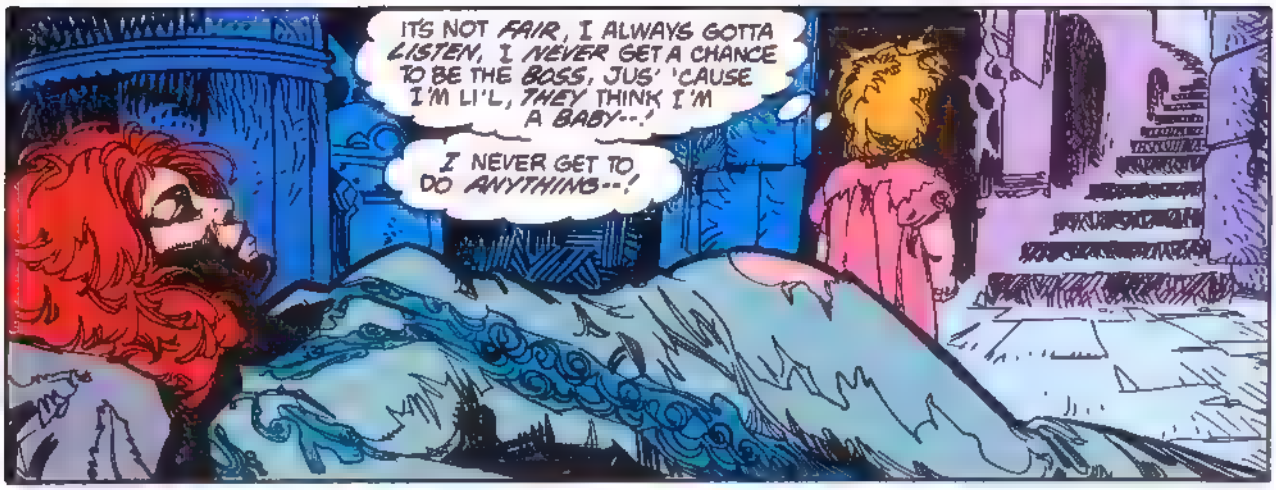
"WHEN YOU HAD IT ALL, BUT WERE TOO DUMB TO REALIZE IT!

"EXCITING ADVENTURES, A BEST FRIEND, A NICE HOME TO COME BACK TO WHEN IT WAS OVER, CUTE LITTLE DOGGY, UNDERSTANDING PARENTS--

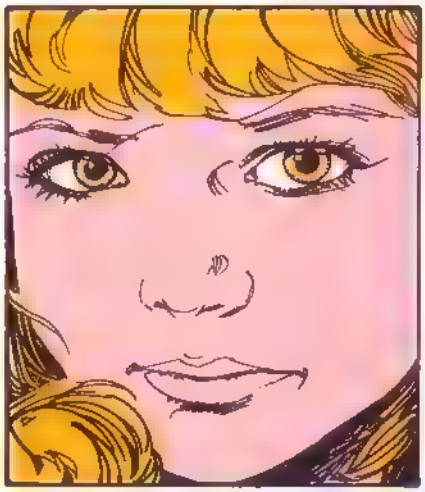
"--I MEAN, YOU HAD EVERYTHING--MAGIC POWERS AND BLONDE HAIR, TOO, AND YOU TOTALLY SCREWED IT UP!"

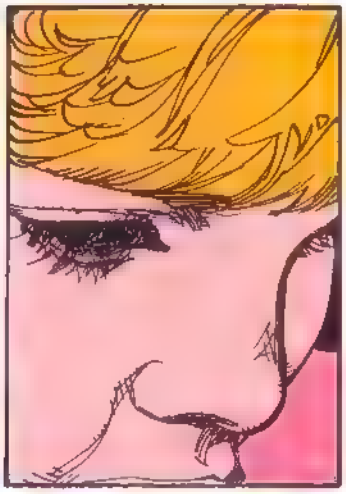

" YOU THINK IT WAS RIGHT, THE WAY YOU LEFT HOME AND NEVER LOOKED BACK? BUT THEN, HELL, YOU DIDN'T OWE 'EM ANYTHING, DID YOU?
"THEY WEREN'T REALLY YOUR PARENTS ANYHOW, SO WHY SHOULD YOU CARE THAT MARION WINSTON WAS NEVER THE SAME AFTER HER AMY BECAME AMETHYST?
"YOUR DOUBLE LIFE AS HER DAUGHTER AND SAVIOR OF THE GEMWORLD DROVE HER CRAZY. NOW SHE'S ALONE IN A NURSING HOME WHILE HERB WINSTON TROTS AROUND THE GLOBE WITH HIS FOURTH, AND VERY WEALTHY, WIFE.
" AND POOR TAFFY BECAME AN OLD, DUMB DOG AND HAD TO BE PUT TO SLEEP
"AND AS FOR THE PRINCESS EMERALD-- EMMY-- YOU LEFT HER ALONE IN A WORLD THAT WASN'T HERS...
"LEFT HER TO FEND FOR HERSELF IN A WORLD WHERE HER MAGIC DIDN'T WORK.
" NOT TOO FINE BEHAVIOR FOR A LORD OF ORDER, AMETHYST. SURE YOU'RE NOT ONE OF US AFTER ALL?"
9

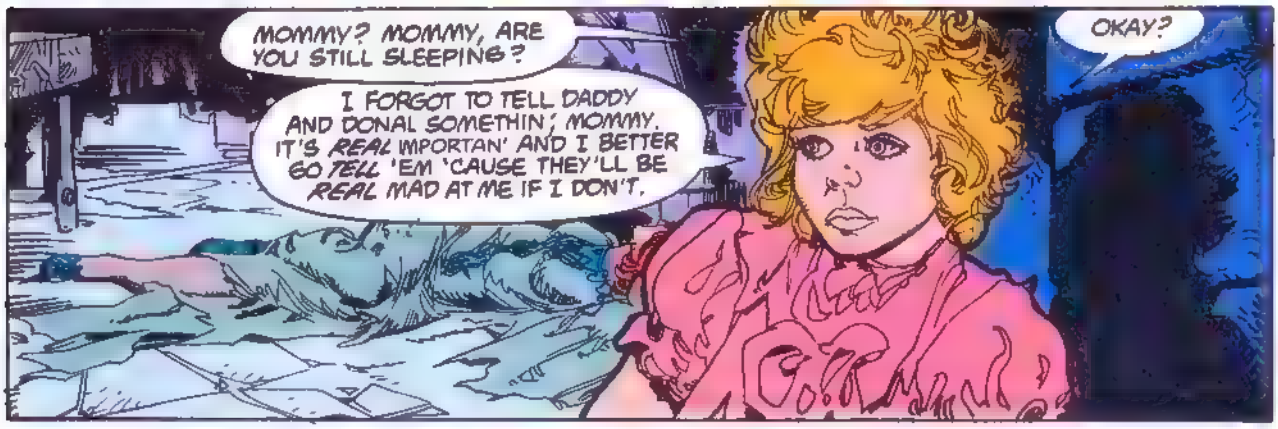
THE PAST IS DONE! WHAT HAS BEEN IS OVER! I CANNOT CHANGE IT!
ZZZZZZT
"TRUTH IS TRUTH, AMETHYST. EVEN IN THE DARKEST SHADOW OF THE DEEPEST HELLHOLE, THERE IS REALITY AND STONE COLD FACT--
GIVE UP, AMETHYSSSST! GIVE UP THE GEMWORLD!
"--AND THE REALITY IS THAT YOU SCREWED UP! YOU'RE A CHEAT, AMETHYST! YOU DON'T DESERVE TO BE A LORD OF ORDER!"
I WILL NOT LISTEN TO CHAOS!
UHHH!
CRRACCKLE!
I...WILL...NOT...LISTEN...
GIVE IT UP! DO PENANCE FOR YOUR SINS! GIVE UP THE POWER...!
...DO NOT LISTEN... TO CHAOS...
...GIVE UP THE GEMWORLD!!
10

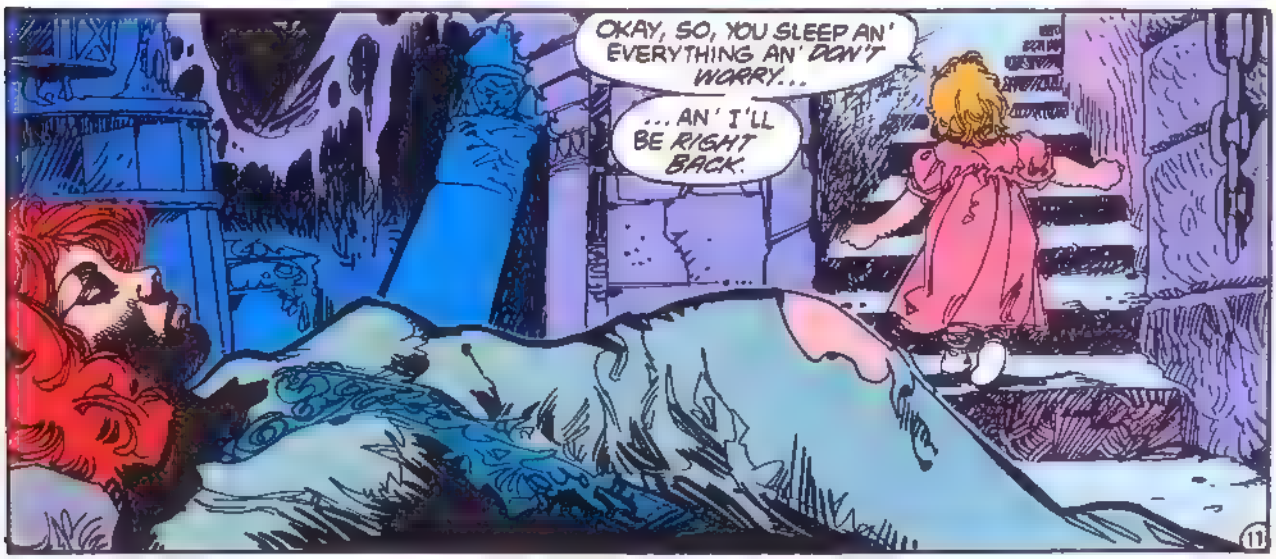

IT'S NOT FAIR, I ALWAYS GOTTA LISTEN, I NEVER GET A CHANCE TO BE THE BOSS, JUS' 'CAUSE I'M LI'L, THEY THINK I'M A BABY--!
I NEVER GET TO DO ANYTHING--!

'S NOT FAIR!!






MOMMY? MOMMY, ARE YOU STILL SLEEPING?
I FORGOT TO TELL DADDY AND DONAL SOMETHIN', MOMMY. IT'S REAL IMPORTAN' AND I BETTER GO TELL 'EM 'CAUSE THEY'LL BE REAL MAD AT ME IF I DON'T.
OKAY?


OKAY, SO, YOU SLEEP AN' EVERYTHING AN' DON'T WORRY...
... AN' I'LL BE RIGHT BACK.

FATHER, THOU SHOULD GO BACK. WHAT IF MOTHER AWAKENS? AND AMBER IS ALONE. WE SHOULD NOT HAVE LEFT--

MIND THY TONE, DONAL. I AM THY LIEGE AS WELL AS THY FATHER, AND THIS CASTLE--OUR HOME--IS ALSO MY SEAT OF POWER.

I CANNOT LET FAMILY RESPONSIBILITY KEEP ME IDLE WHILE EVIL INVADES AND DESTROYS THAT WHICH I LOVE.

I ONLY MEANT--

I KNOW WHAT THEE MEANT, DONAL.

THOU ART A STRONG MAN, MY LORD. A GOOD FATHER, AND A WISE RULER.

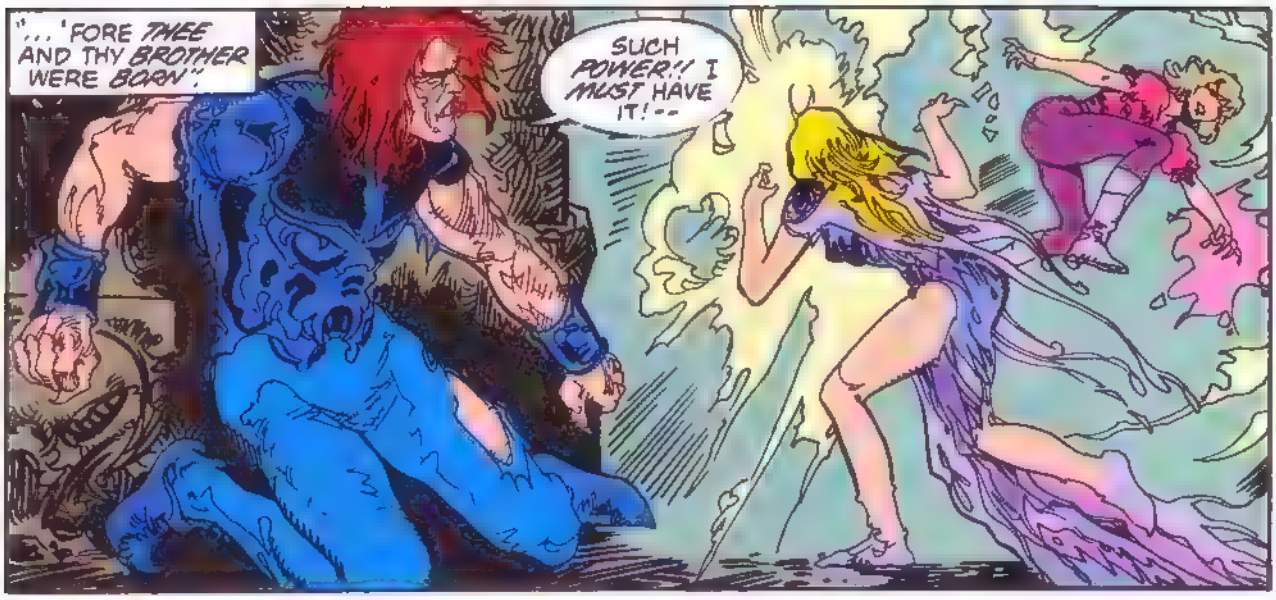
I AM PROUD TO BE THY SON.

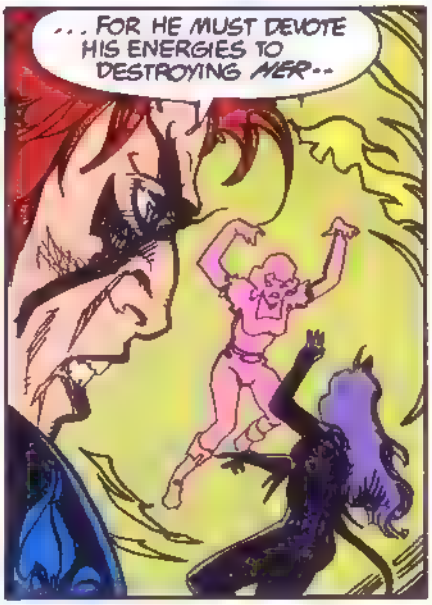
AND YET IT IS THEE WHO IS SUDDENLY THE PARENT, DONAL, AND I THE CHILD.

MY LORD, LOOK THERE--

HAST THOU EVER SEEN SUCH A STRANGE LIGHT?

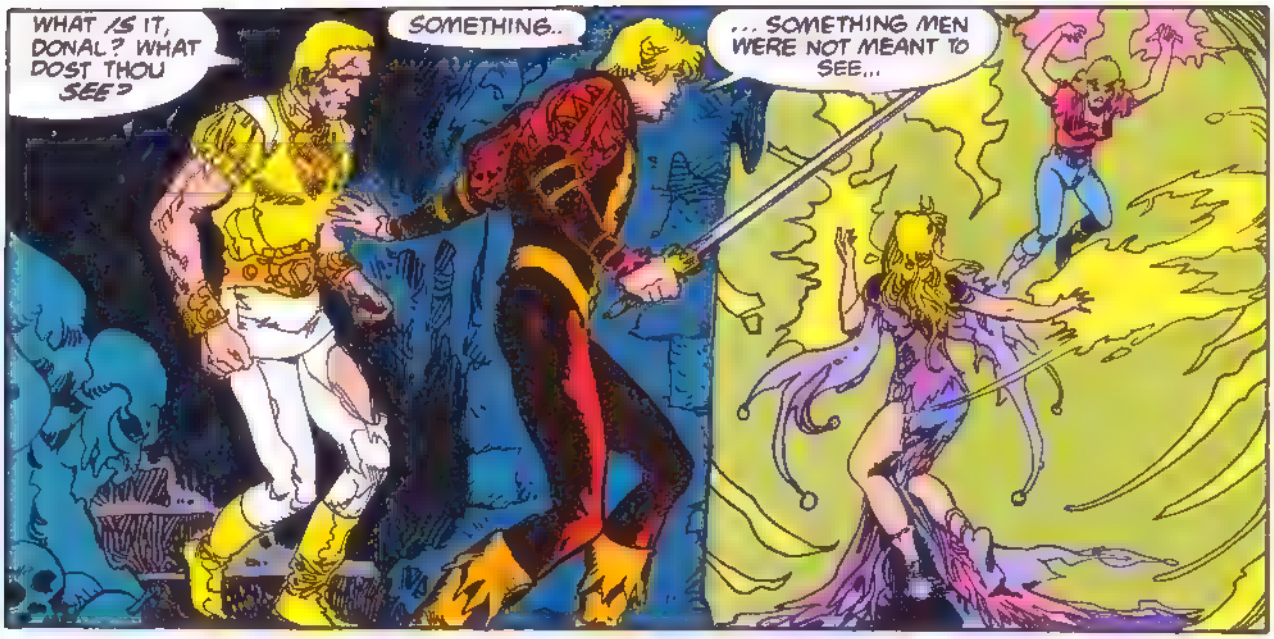
AYE BUT 'TWAS MANY YEARS AGO...

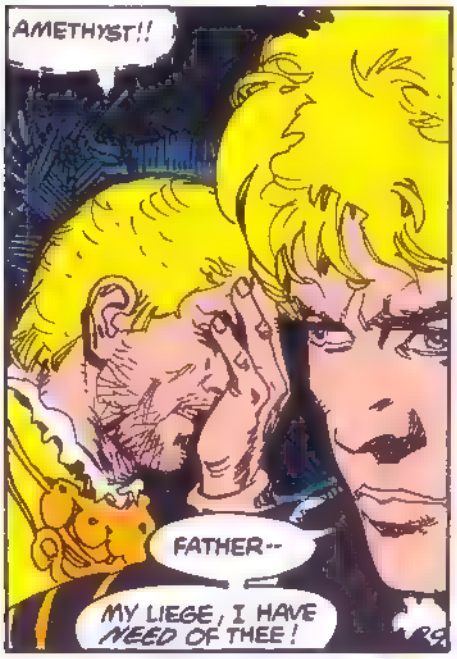




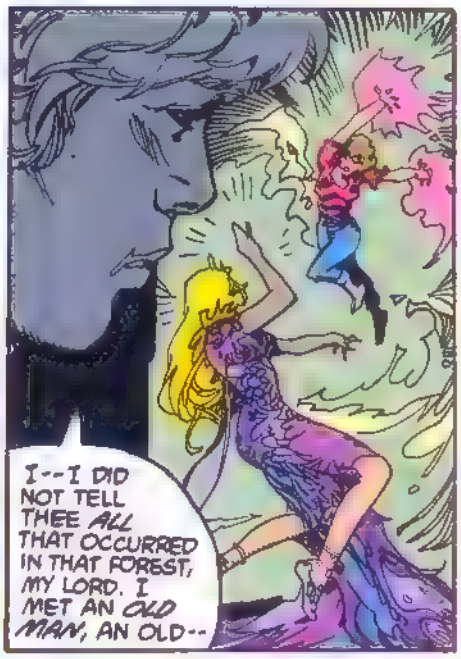
--SHE WHO SHAMED ME BEFORE HIM... SHE MUST PAY... NOW... WHILE HER BACK IS TO ME... ONE WELL-PLACED BLAST...

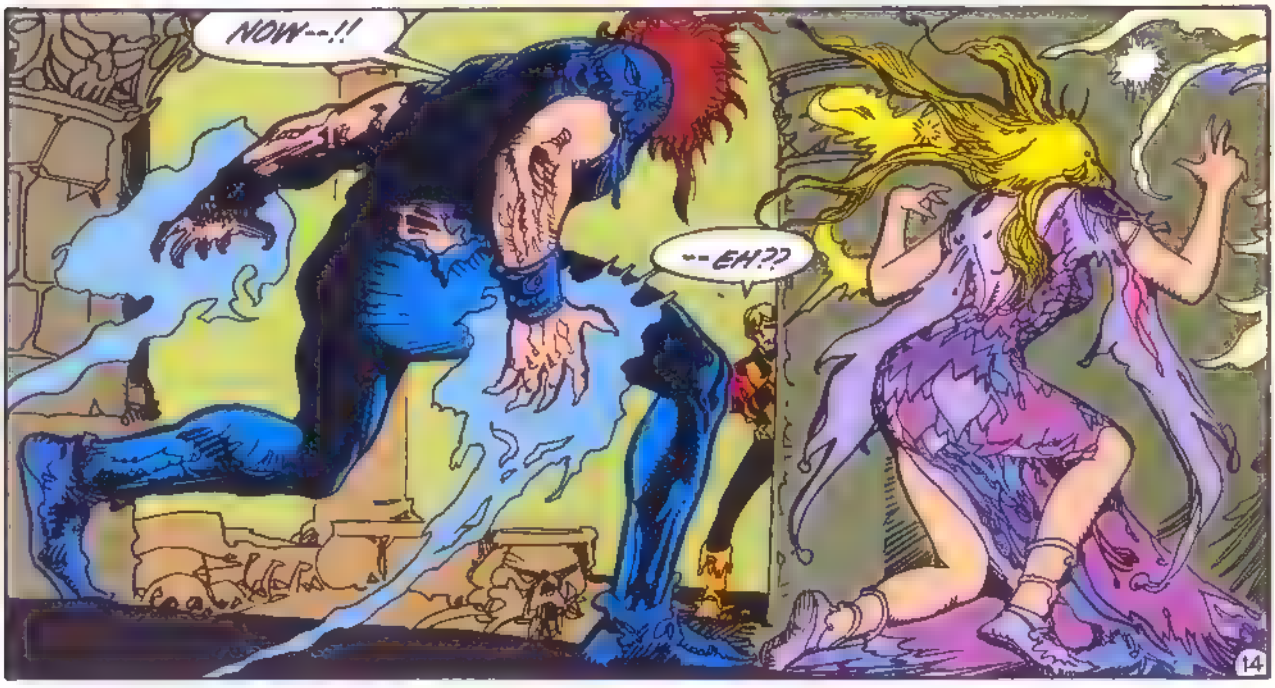
...AND I WILL BE BACK IN MY MASTER'S FAVOR!

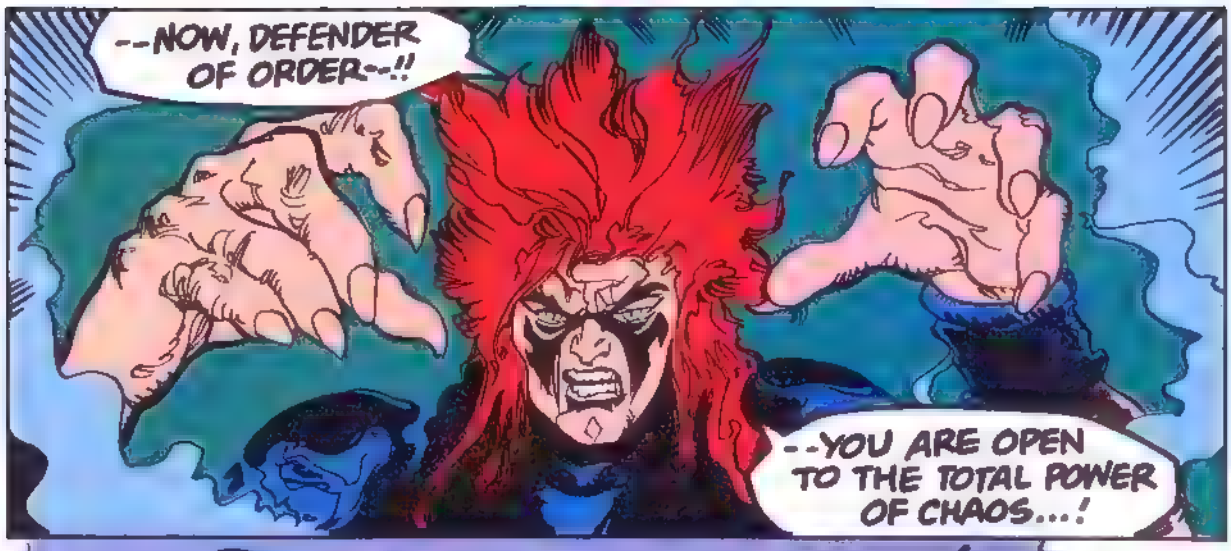

WHAT IS IT, DONAL? WHAT DOST THOU SEE?
SOMETHING..
... SOMETHING MEN WERE NOT MEANT TO SEE...


AMETHYST!!
FATHER--
MY LIEGE, I HAVE NEED OF THEE!

AYE...
AYE, LAD, I AM HERE.

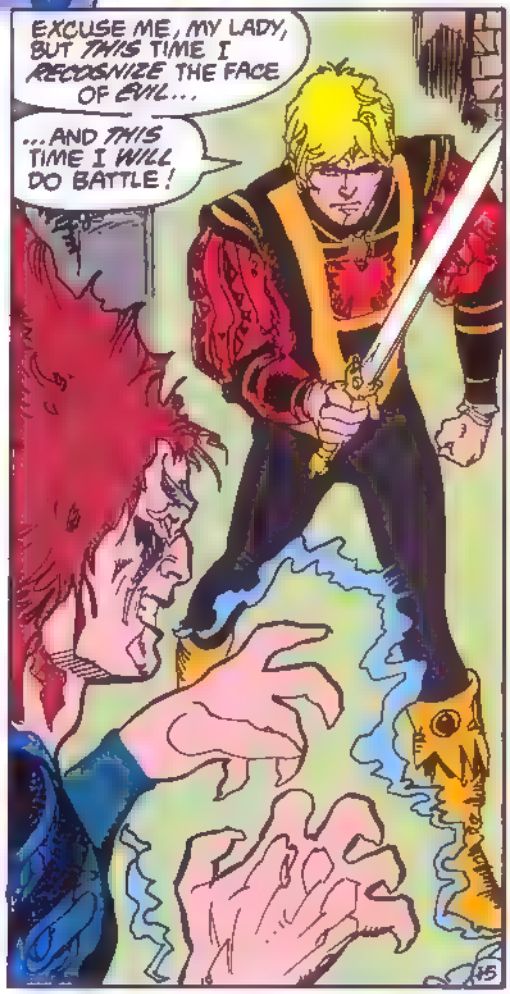

I--I DID NOT TELL THEE ALL THAT OCCURRED IN THAT FOREST, MY LORD. I MET AN OLD MAN, AN OLD--


NOW--!!
--EH??

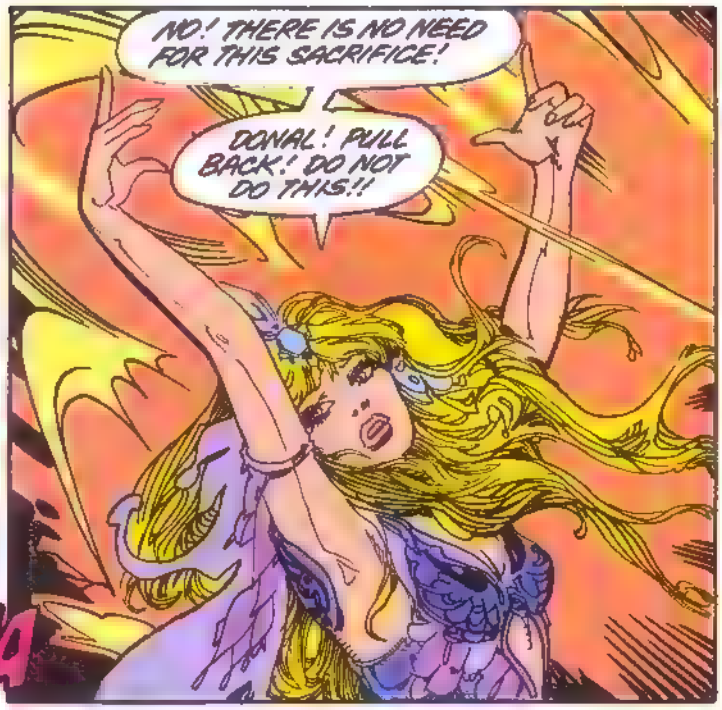

--NOW, DEFENDER OF ORDER--!!
--YOU ARE OPEN TO THE TOTAL POWER OF CHAOS...!

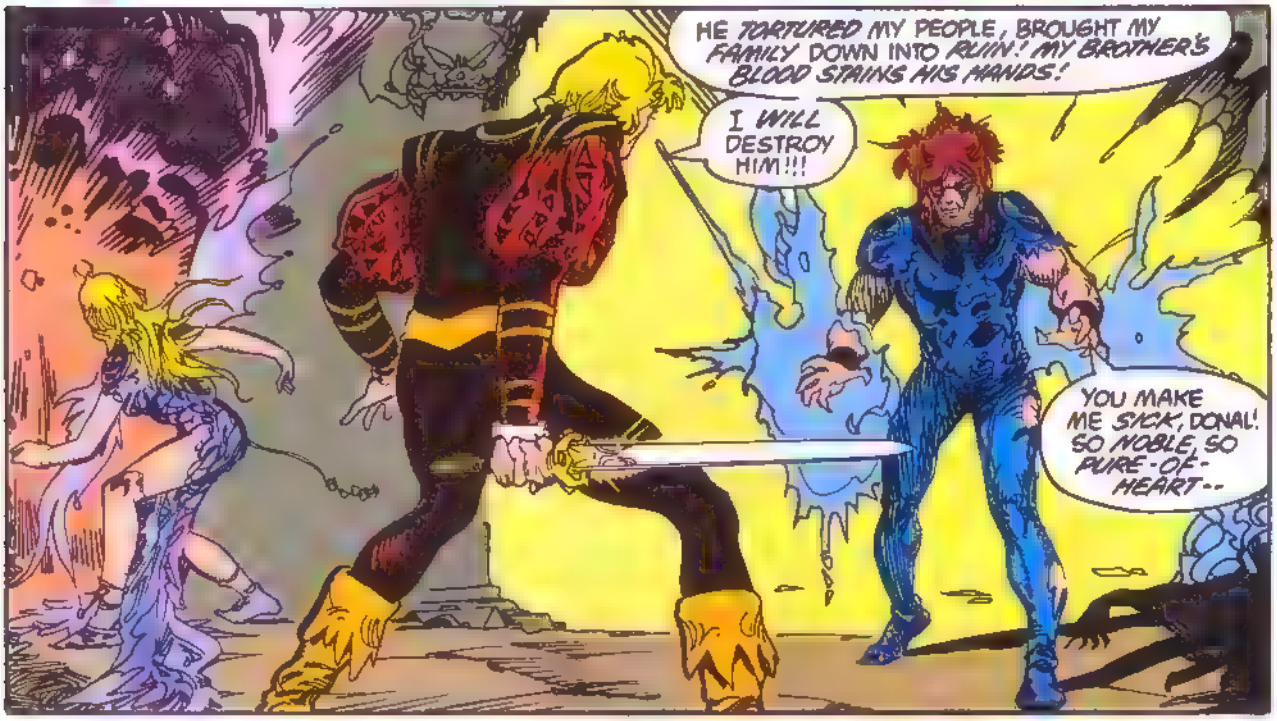
...AND THERE IS--

NOOOOOO!!!

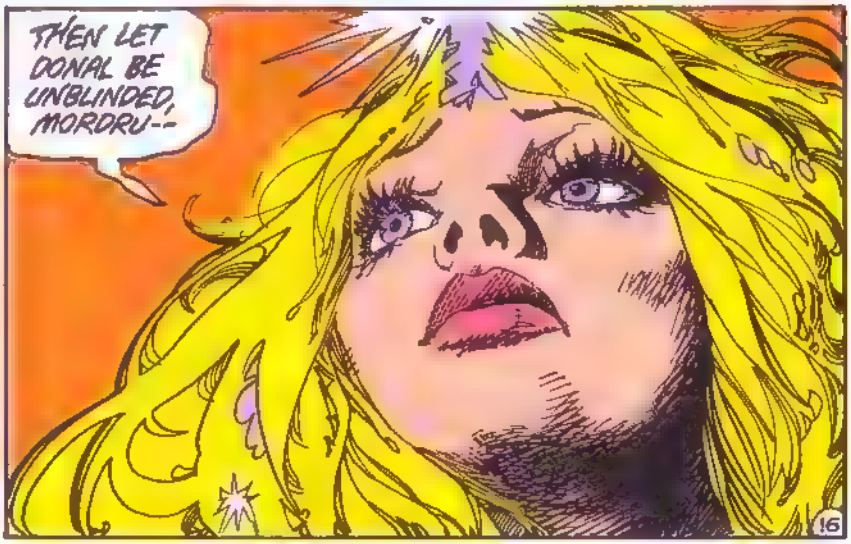

EXCUSE ME, MY LADY, BUT THIS TIME I RECOGNIZE THE FACE OF EVIL...
...AND THIS TIME I WILL DO BATTLE!

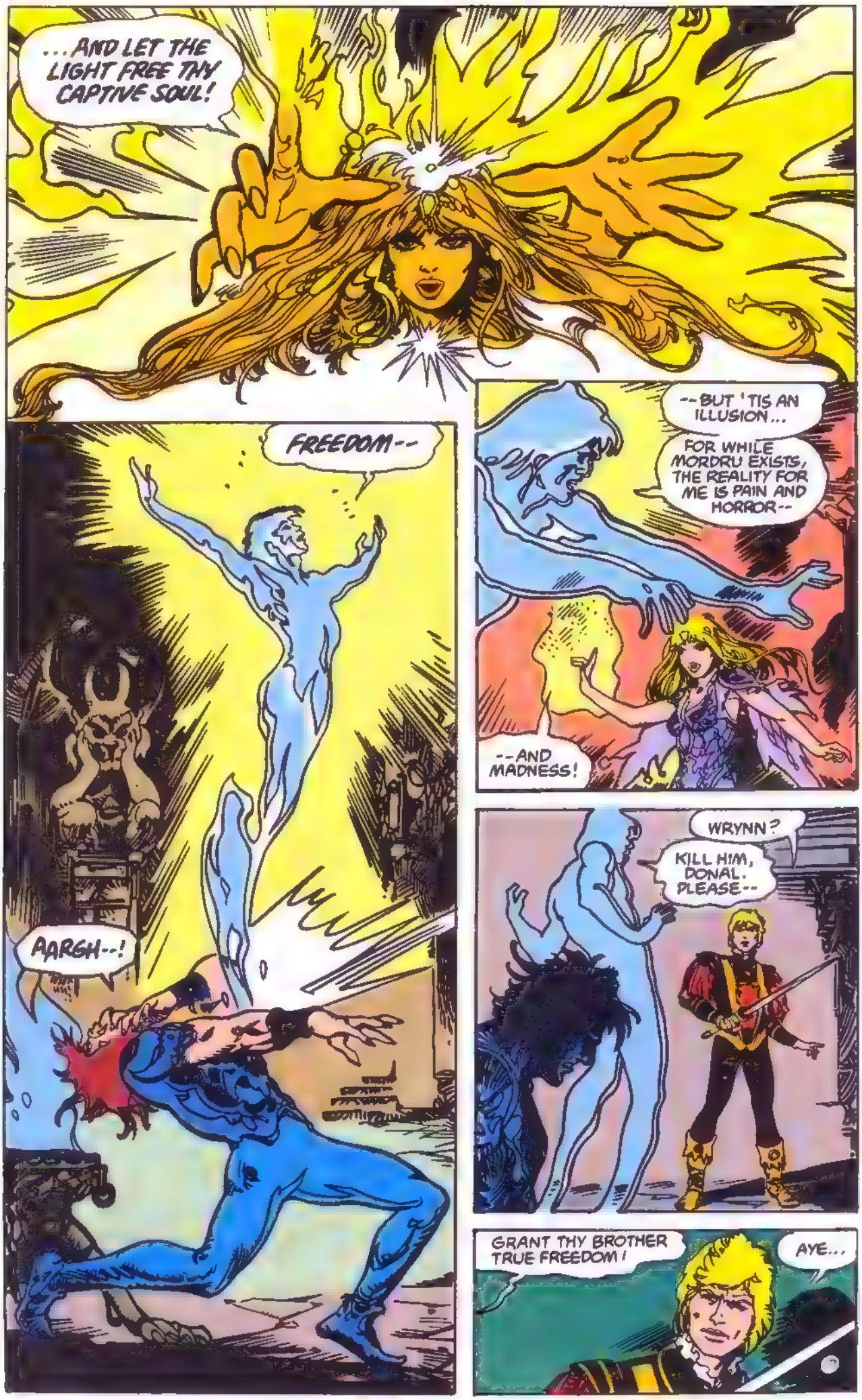
HAHAHAHAHA


NO! THERE IS NO NEED FOR THIS SACRIFICE!
DONAL! PULL BACK! DO NOT DO THIS!!


HE TORTURED MY PEOPLE, BROUGHT MY FAMILY DOWN INTO RUIN! MY BROTHER'S BLOOD STAINS HIS HANDS!
I WILL DESTROY HIM!!!
YOU MAKE ME SICK, DONAL! SO NOBLE, SO PURE-OF-HEART--

--AND YET YOU ARE BLIND TO THE TRUTH!!

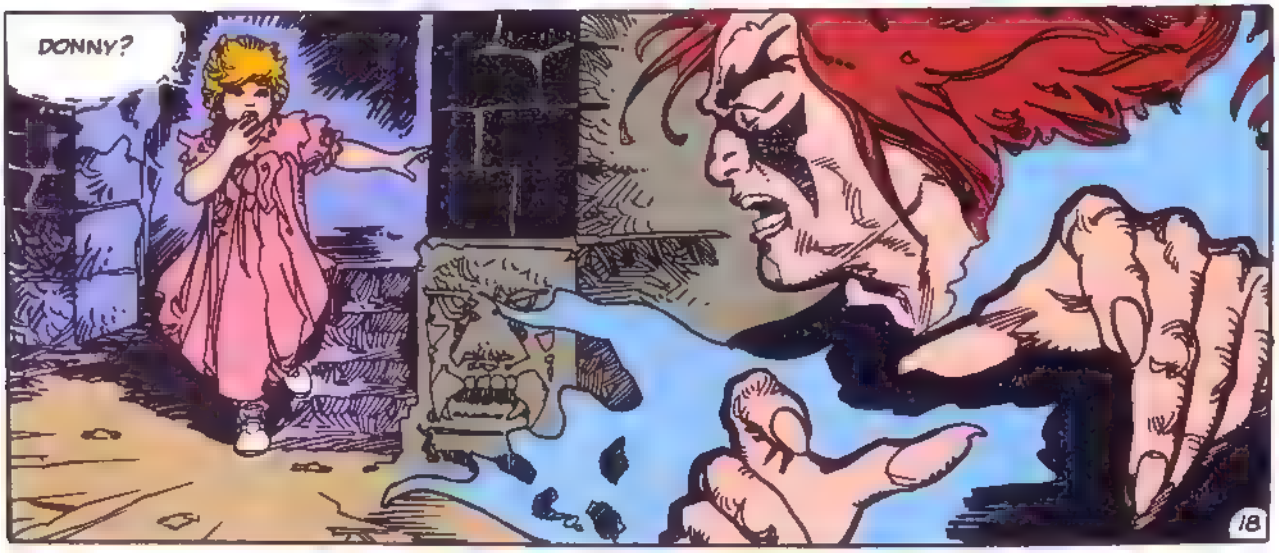

THEN LET DONAL BE UNBLINDED, MORDRU--


...AND LET THE LIGHT FREE THY CAPTIVE SOUL!
FREEDOM--
AARGH--!
--BUT 'TIS AN ILLUSION...
FOR WHILE MORDRU EXISTS, THE REALITY FOR ME IS PAIN AND HORROR--
--AND MADNESS!
WRYNN?
KILL HIM, DONAL. PLEASE--
GRANT THY BROTHER TRUE FREEDOM!
AYE...

--WAY!!!

AGGH--!

SHRAKKKKK



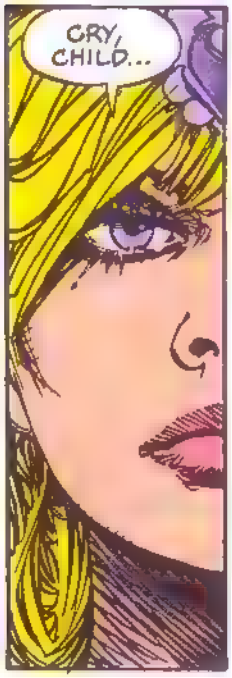
AMBER--

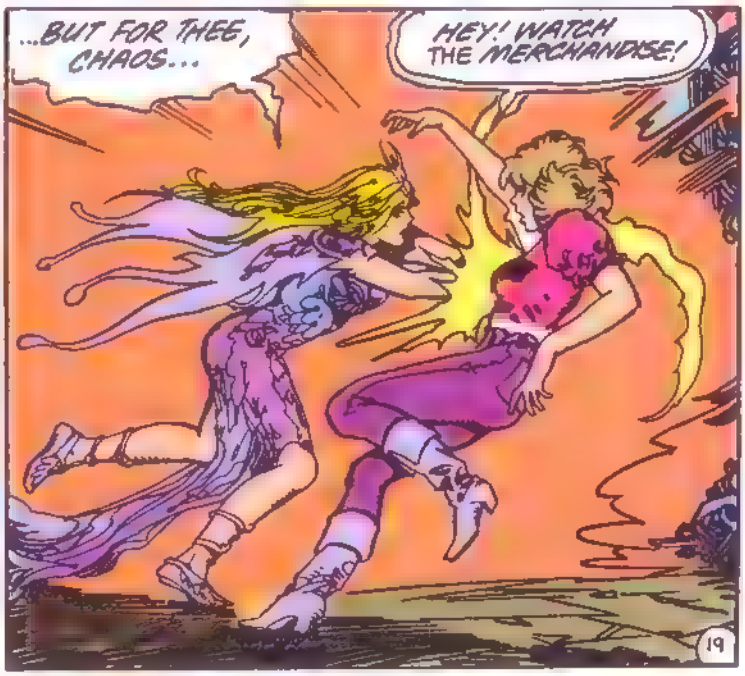
GO BACK TO THY MOTHER, CHILD!

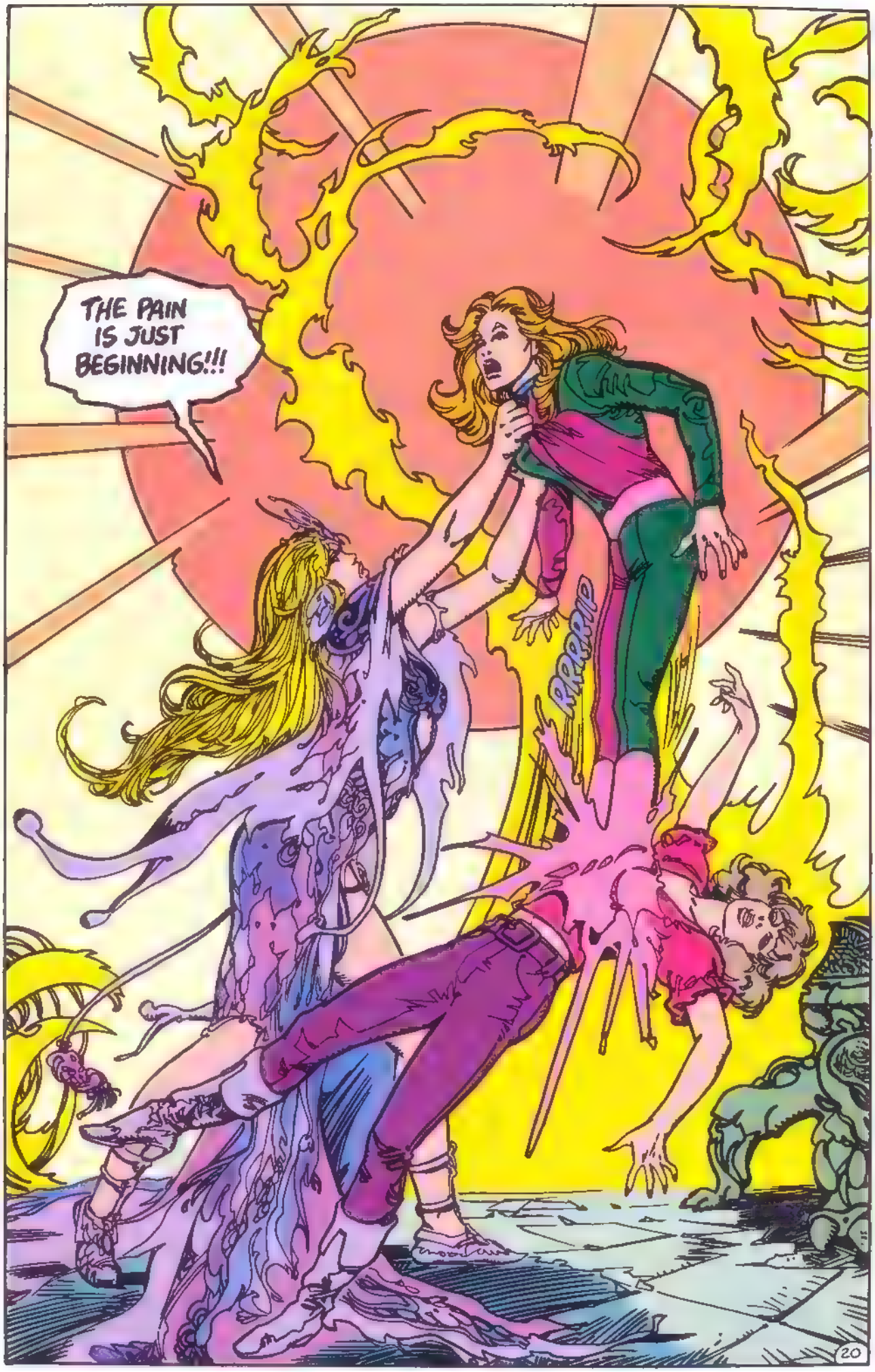
DONNY? DONNY'S DEAD-- YOU KILLED HIM-- MY DADDY'S GONNA GET--SNIFF-SNIFF-- YOU--MOMMY--I-- WANT MY MOMMY...

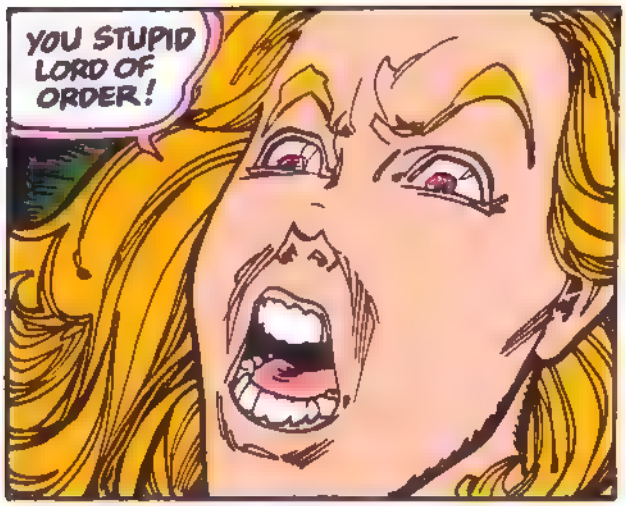
GET OUTTA HERE, KID, YA BOTHER ME!

STOP WHINING BEFORE I--!!

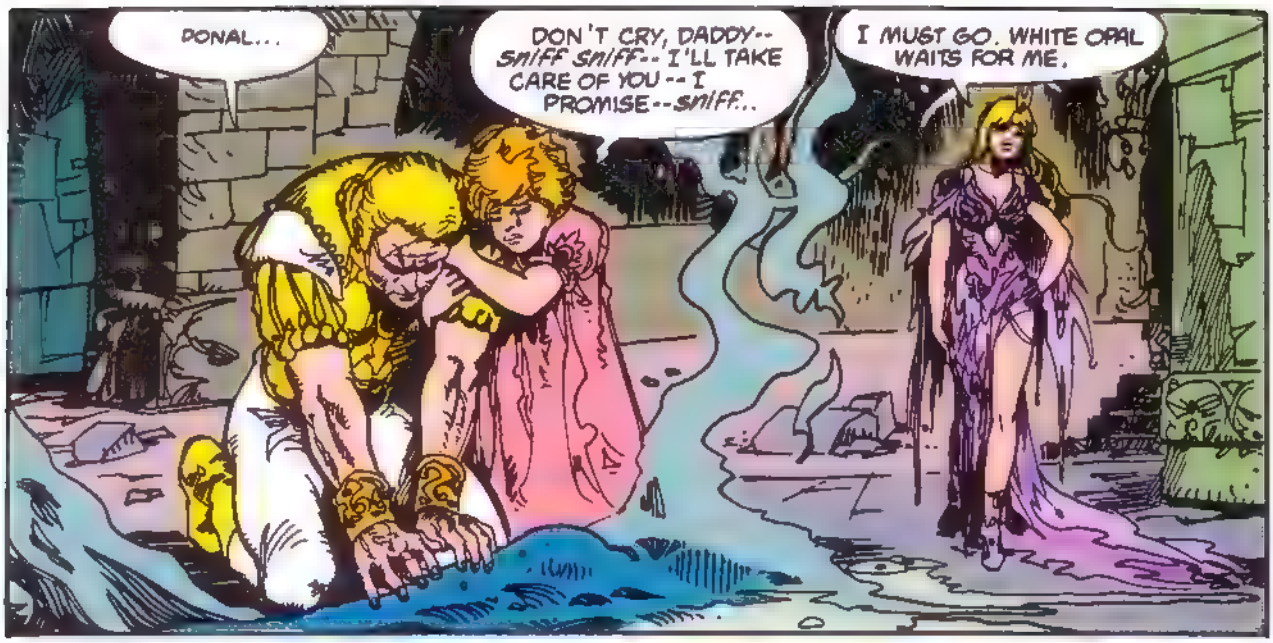


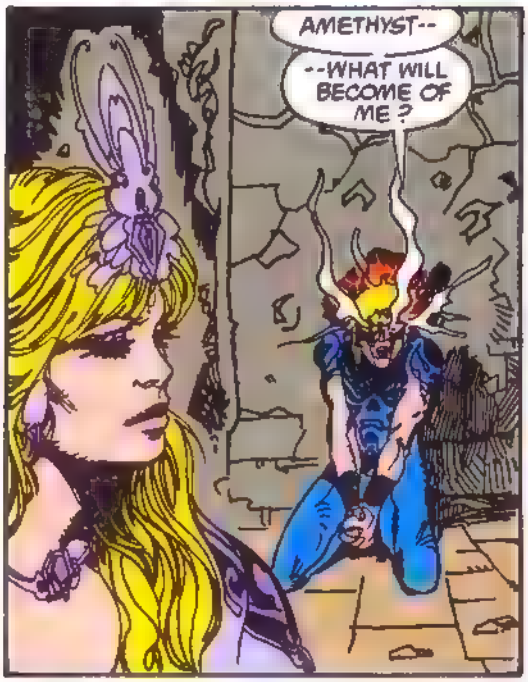


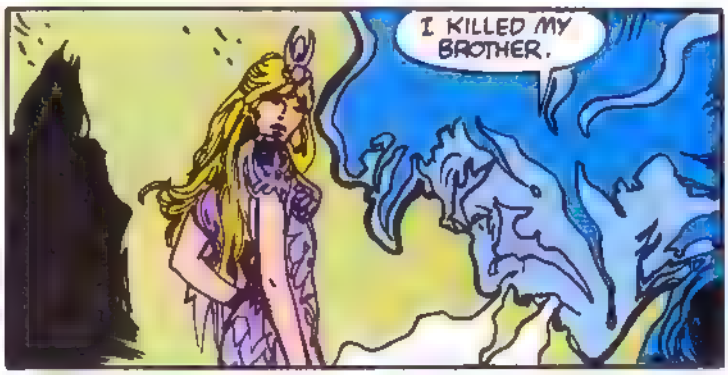

THE PAIN IS JUST BEGINNING!!!
RRRRIP

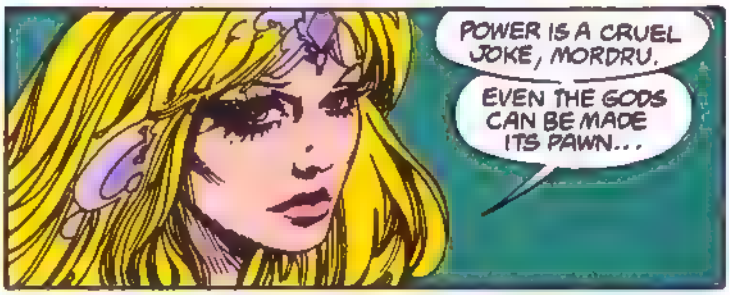


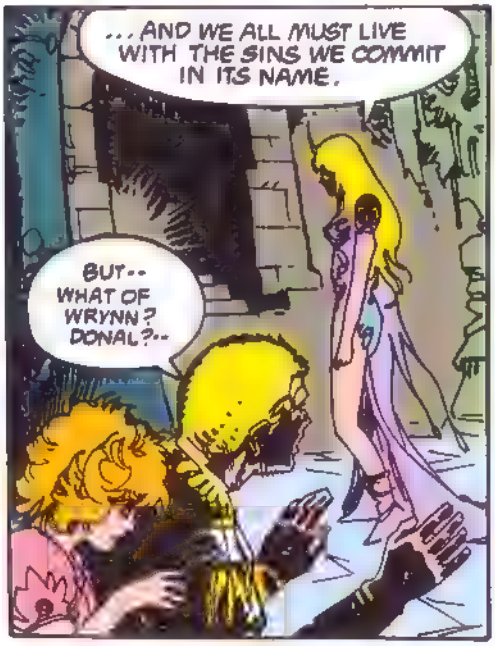
CHAOS HAS ALREADY WON--AIEYEEEEEEEE!!

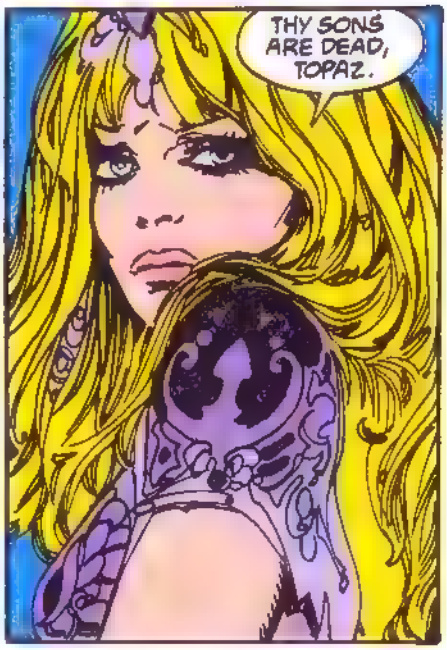

DONAL...
DON'T CRY, DADDY-- SNIFF SNIFF-- I'LL TAKE CARE OF YOU -- I PROMISE--SNIFF...
I MUST GO. WHITE OPAL WAITS FOR ME.

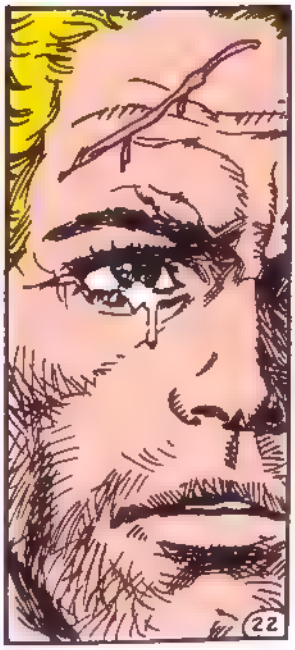

AMETHYST--
--WHAT WILL BECOME OF ME?

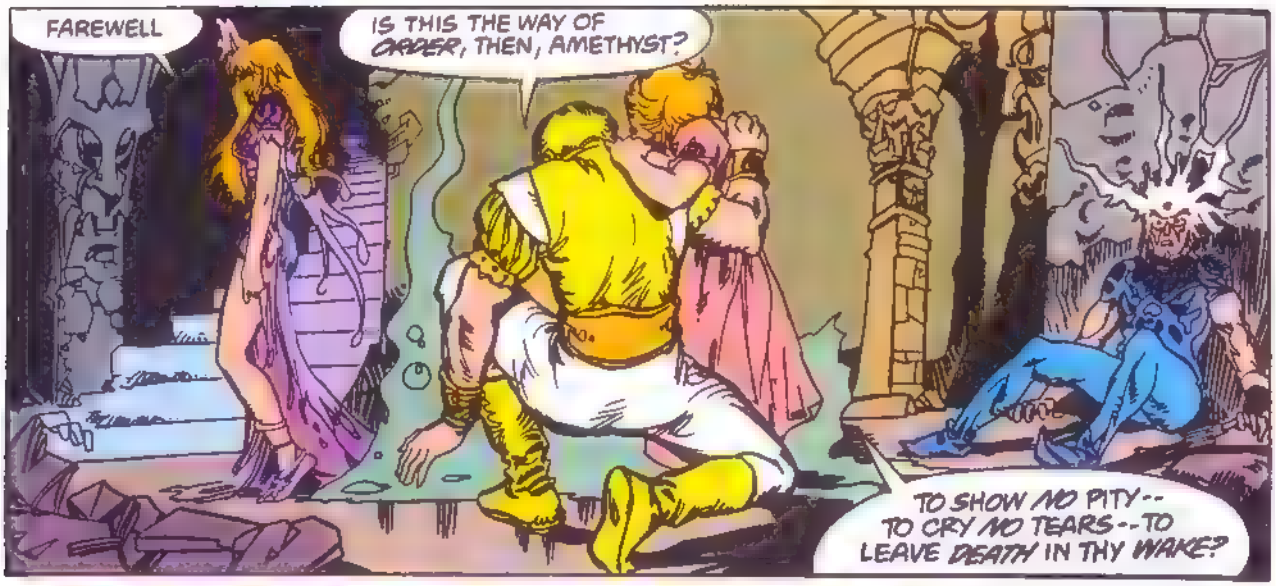

I KILLED MY BROTHER.

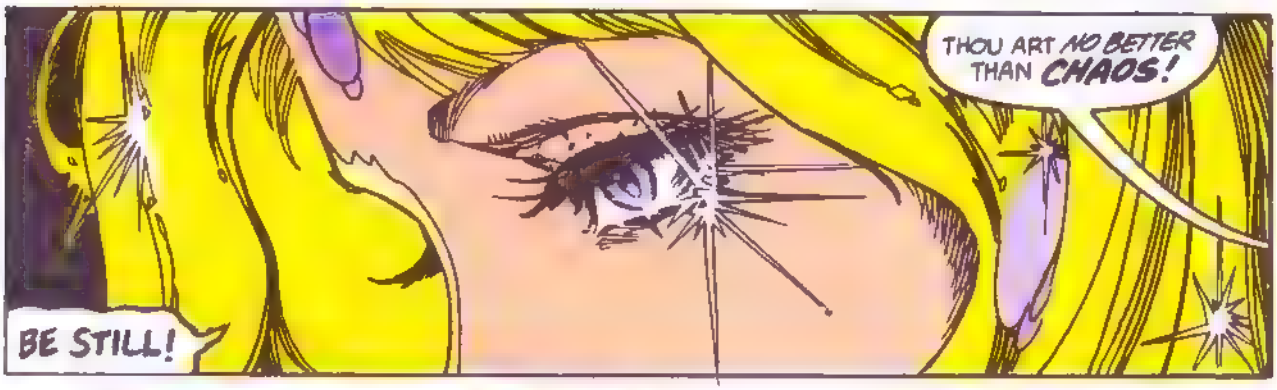

POWER IS A CRUEL JOKE, MORDRU.
EVEN THE GODS CAN BE MADE ITS PAWN...

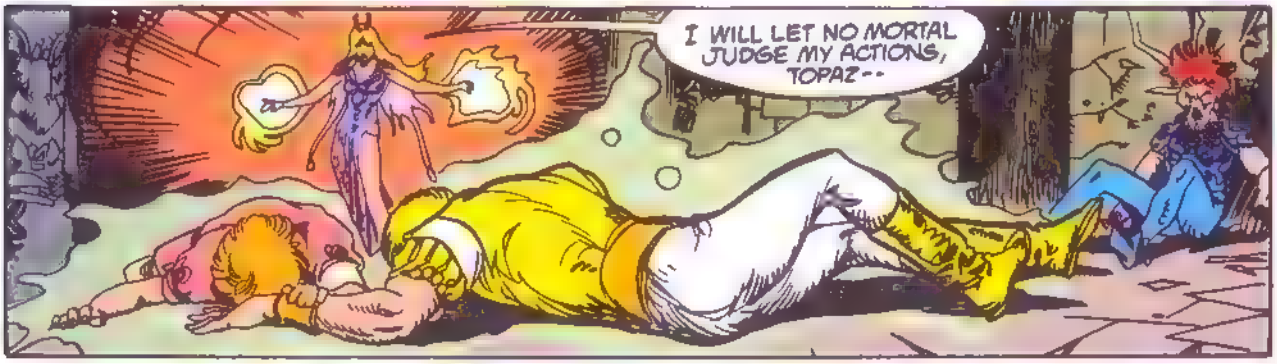

...AND WE ALL MUST LIVE WITH THE SINS WE COMMIT IN ITS NAME.
BUT-- WHAT OF WRYNN? DONAL?--

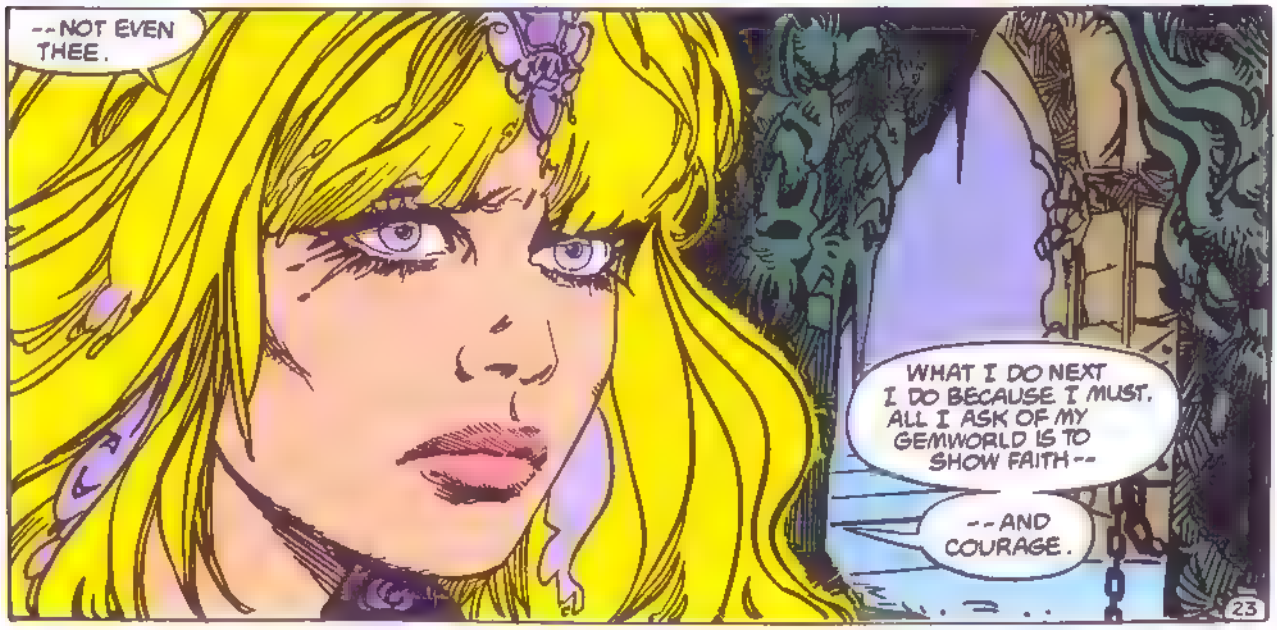

THY SONS ARE DEAD, TOPAZ.

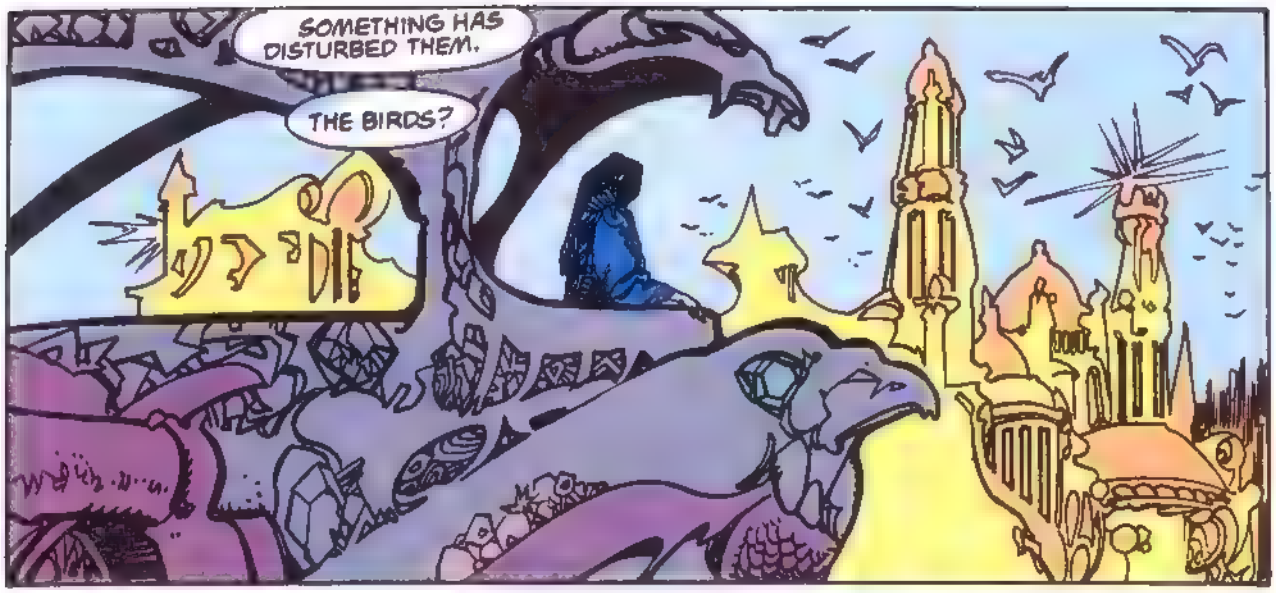


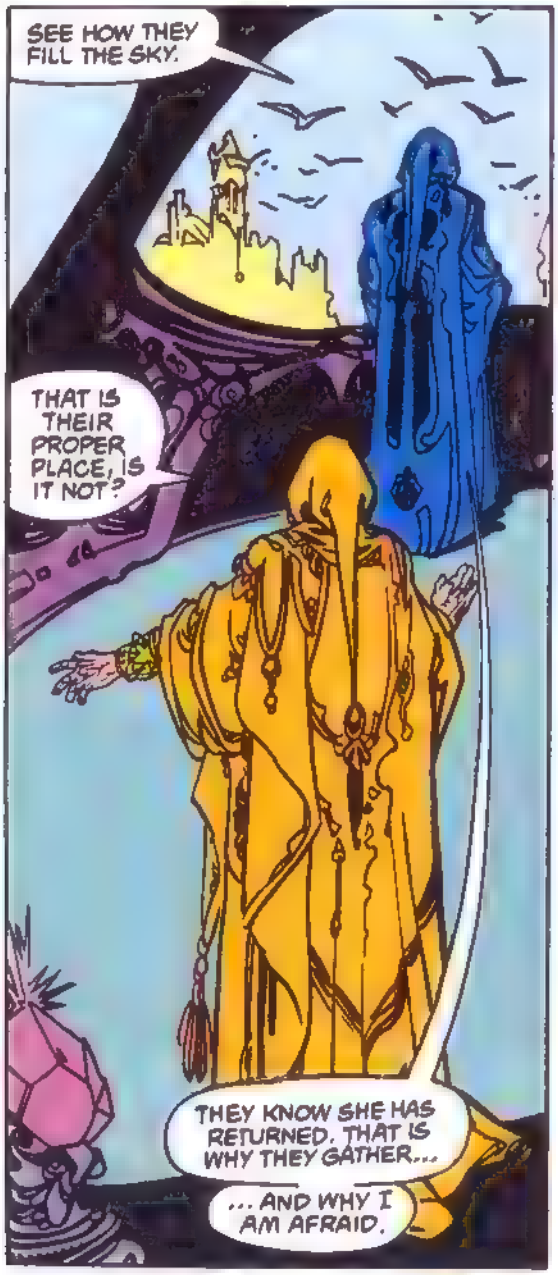

FAREWELL
IS THIS THE WAY OF ORDER, THEN, AMETHYST?
TO SHOW NO PITY-- TO CRY NO TEARS--TO LEAVE DEATH IN THY WAKE?

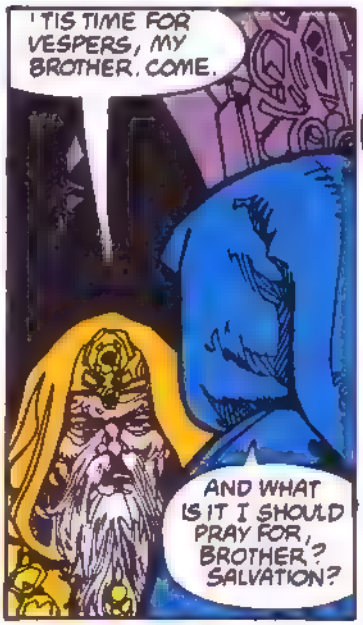

THOU ART NO BETTER THAN CHAOS!
BE STILL!

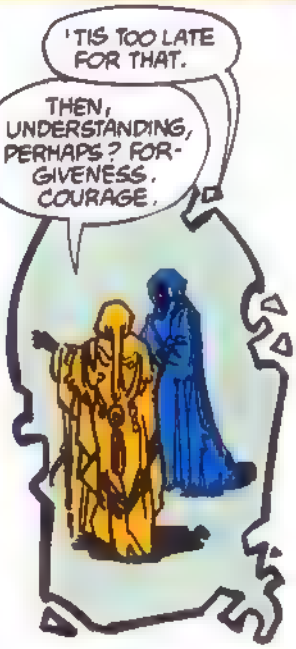

I WILL LET NO MORTAL JUDGE MY ACTIONS, TOPAZ--

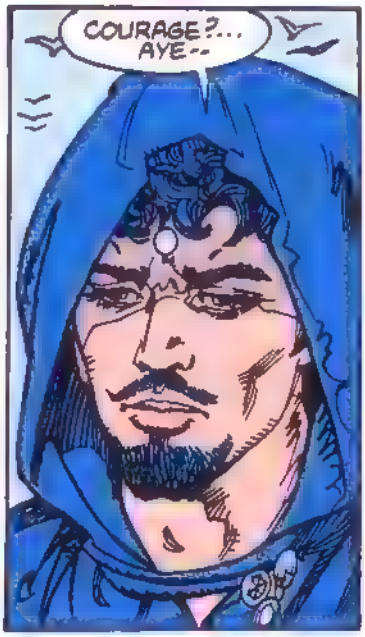

--NOT EVEN THEE.
WHAT I DO NEXT I DO BECAUSE I MUST. ALL I ASK OF MY GEMWORLD IS TO SHOW FAITH--
--AND COURAGE.

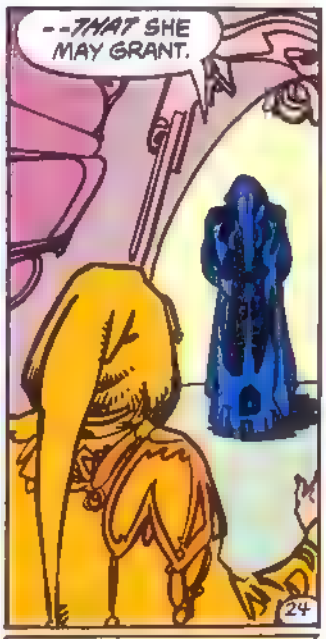












CONCLUDED NEXT ISSUE

WARNING!

Read these stories and tremble from mortal terror of the most dangerous kind...

WASTELAND™

Stories written by
Del Close &
John Ostrander

Drawn by
David Lloyd, William Messner-Loebs,
Donald Simpson & Bruce Patterson

A new deluxe series with
three chilling stories in each issue
Unleashed in September

TM & Copyright © 1987 DC Comics Inc

BUILD A REPUTATION.

When you build a model, you build a reputation, too. A reputation for hard work. Care and concentration. Attention to detail.

And when it comes to details, one model company's reputation stands above all the others. MPC. Every MPC model is 100% authentic. Down to the smallest detail.

And MPC has a wide selection of reputable models to choose from. Including their unique line of '87 American High Performance cars, models of the latest cars in production.

Plus, every kit comes with easy-to-follow assembly instructions. So you know, when it's finished, your model will look terrific. And a good looking model can earn you a good looking reputation.

Just like the real thing. Only smaller.

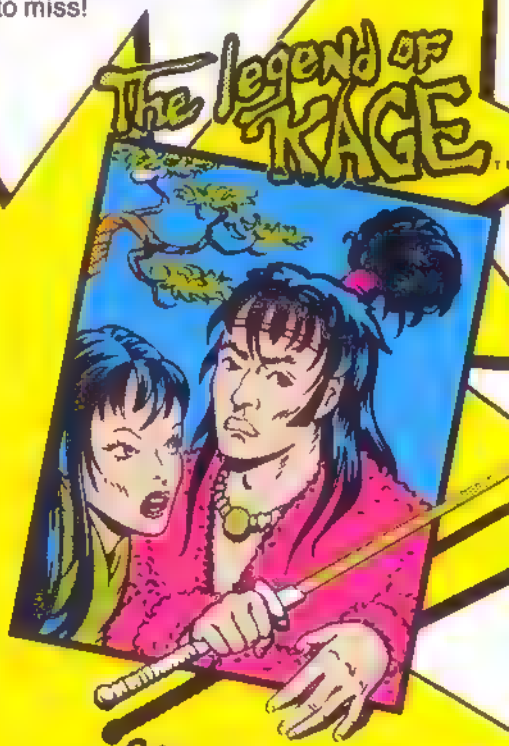
mpc

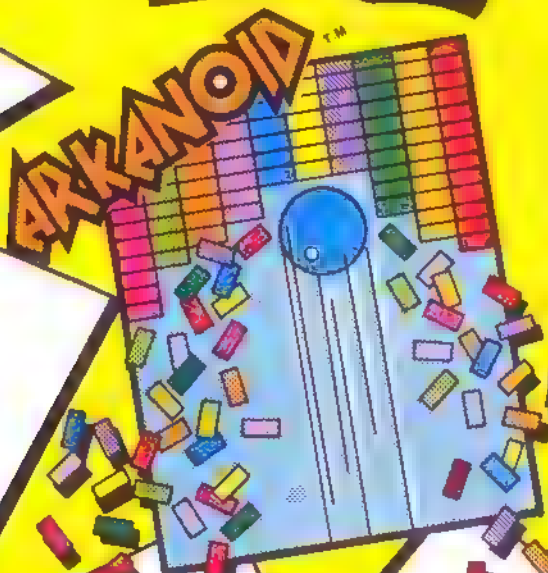
©1987 THE ERTL COMPANY, DYERSVILLE, IOWA 52040

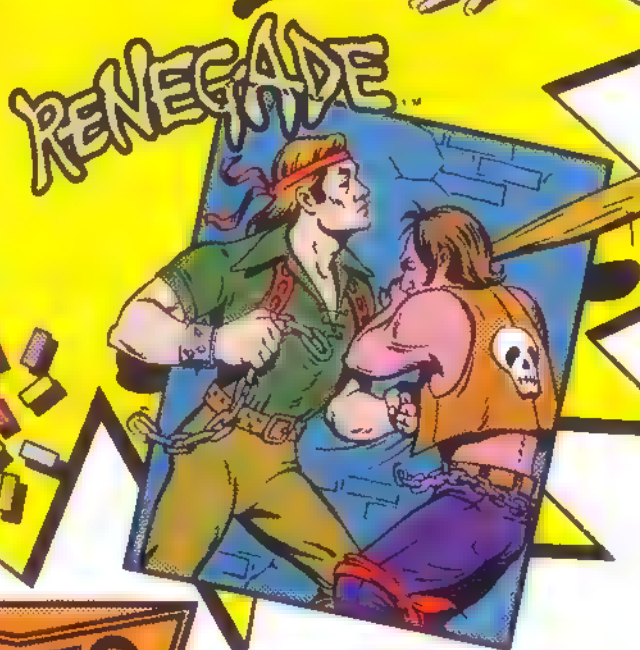
TAITO®

BRINGS OUT THE HERO IN YOU!

Now you can bring home your favorite smash arcade hits for play on the Nintendo Entertainment System®...and bring out excitement, action and all the adventure you dare! We've got the thrills, the chills and the challenge you and your friends won't want to miss!







Nintendo and Nintendo Entertainment System® are trademarks of Nintendo of America Inc

TAITO®

TAITO AMERICA CORPORATION

LICENSED BY NINTENDO FOR PLAY ON THE Nintendo ENTERTAINMENT SYSTEM®

Taito®, Elevator Action,™ Arkanoid,™ The Legend of Kage™ and Renegade™ are trademarks of Taito America Corporation © 1987 Taito America Corporation All rights reserved

WRITE RIGHT NOW!

Write advertiser direct for information.
For advertising rates write
Print Advertising Representatives, Inc.
355 LEXINGTON AVE., N.Y., N.Y. 10017

MISSED AN ISSUE???
We probably have it along with 100,000 more from years ago
Send *YOUR* list and S.A.S.E. for our selling price to: DAVE'S COMICS
7019E THREE CHOPT ROAD
RICHMOND, VA 23226
(804) 262-1211
Most comics from the last 2 years are still cover price

Thousands of Marvels & DCs
For catalog send $1 to:
CENTORCOMICS
122 E. 42 St • New York, NY 10168
A division of Centormedia Inc.

SELF-DEFENSE
KUNG-FU • KARATE
Learn UNBEATABLE Fighting power and tricks of self defense!
REGISTERED BLACK BELT SCHOOL
NEW HOME STUDY COURSE
—CERTIFICATE AWARDED—
for details, FREE COLOR BROCHURE send 25¢ for postage & handling
KARATE SCHOOL DEPT.
P.O. BOX D.C.8
OCEAN, NEW JERSEY 07712

SUBSCRIPTION SERVICE
New issues at wholesale prices 20-55% off cover prices. Send for our free monthly catalog. It's like bringing a comic shop to your door
Westwind Distributors, P.O. Box 80114, Las Vegas, NV 89180

An ATLAS BODY? In 7 days
DYNAMIC TENSION starts giving results you can feel and your friends will notice. Big useful muscles. Gain weight if needed. Lose "pot belly". Send name and address for 32-page book — FREE.
CHARLES ATLAS, P.O.Box D, Madison Sq. Sta., NYC, N.Y. 10159 Dept. D2Y

ROOM-O-RANG
The Indoor Boomerang
AMAZING • SAFE • FUN
A straight boomerang flies 8-10 feet & flutters back defying logic
INTRODUCTORY OFFER
Buy one, get one **FREE**
2 for only $5.95 + 1.50 postage.
Send today.
The Goose Company
P.O. Box 18928
San Jose, CA 95158

COMIC COLLECTOR
ALL NEW COMICS 30% OFF COVER PRICE!
FOR FREE INFO & ORDER FORM SEND NAME & ADDRESS TO COMIC COLLECTOR
1860 DEER HILLS TR., EAGAN, MN 55122

COMIC BOOKS FOR SALE
250,000 in stock, complete Marvel & DC Groups from 1935-1987. Also T.V. Guides, James Bond, U.N.C.L.E., Doc Savage, Mags, Dark Shadows, T.V. Avengers, Monkees, Movie items, etc. From 1900-1987
We Buy **GIANT CATALOG $1.00**
HOWARD D. ROGOFSKY
P.O. Box 128, Rosedale, QNS, N.Y. 11422

GRAPHITTI *DISCOUNT* COMICS
#1 960 GAYLEY AVE., WESTWOOD (UCLA)
LOS ANGELES, CA 90024 (824-3656)
#2 4325 OVERLAND AVENUE (559-2058)
CULVER CITY, CALIFORNIA 90230
Buy at discount prices or send Store #1 $1 for discount catalog.

GOLDEN STATE COMICS
Send 35¢ for comics selling list and FREE protective comic bag,
4688 Boundary, San Diego, CA 92116
Or visit our store

Mindreading
Learn the Secrets and Amaze your friends
Complete Course $5.00 + $1.00 postage
JoJo Deutch
Box 508 • Glenwood Landing, NY 11547

MILLENNIUM™

CHECKLIST CHECKLIST

WEEK ONE On Sale October 6 (January Cover Date)	WEEK TWO On Sale October 13 (January Cover Date)	WEEK THREE On Sale October 20 (January Cover Date)	WEEK FOUR On Sale October 27 (January Cover Date)
Millennium #1 Firestorm #67 Flash #8 Justice League Int. #9 Outsiders #27 Wonder Woman #12	**Millennium #2** Batman #415 Blue Beetle #20 Legion #42 Secret Origins #22 Superman #13 Young All-Stars #8	**Millennium #3** Adventures of Superman #436 Booster Gold #24 Green Lantern Corps #220 Infinity, Inc. #46	**Millennium #4** Teen Titans Spotlight #18 Action #596 Captain Atom #11 Detective #582 Suicide Squad #9 Spectre #10

WEEK FIVE On Sale November 3 (February Cover Date)	WEEK SIX On Sale November 10 (February Cover Date)	WEEK SEVEN On Sale November 17 (February Cover Date)	WEEK EIGHT On Sale November 24 (February Cover Date)
Millennium #5 Firestorm #68 Flash #9 Wonder Woman #13 Justice League Int. #10 Outsiders #28	**Millennium #6** Superman #14 Blue Beetle #21 Legion #43 Secret Origins #23 Young All-Stars #9	**Millennium #7** Adventures of Superman #437 Booster Gold #25 Green Lantern Corps #221 Infinity, Inc. #47	**Millennium #8** Spectre #11 Teen Titans Spotlight #19

MILLENNIUM, read it first every week. After that, read *ALL* the crossover titles!

All titles and characters TM and © 1987 DC Comics Inc

Happy 50th Birthday, SUPERMAN!

© 1 82

Only $4.95 IN PURE BRONZE

Celebrate the milestone of a great American. Order these official medallions in your choice of precious metals—pure bronze, 24-Karat gold-plated bronze or pure silver. Double-struck medallions of proof quality with reeded edges—an impressive 39 millimeters in diameter. Deeply incised with the fine detailing that collectors appreciate.

Enjoy displaying these magnificent medallions which are bound to be treasured heirlooms for loved ones.

Order several as gifts for any occasion. Add to your collection or start one now. Get WONDER WOMAN and BATMAN medals, too!

Gold-plated and Silver are beautifully boxed in a presentation case lined in velvet. Medallions encased in vinyl. Certificate of authenticity enclosed.

FRONT

ACTUAL SIZE

BACK

Add WONDER WOMAN and BATMAN, too!

All Medallions available in your choice of:

Pure Bronze
39mm Diameter

24 K Gold Plated Bronze
39mm Diameter

Pure Silver
- 999 Fine Silver
- 1 Troy Ounce
- 31.1 Grams in Weight
- 39mm Diameter

Made in U.S.A.

Guaranteed by American Medallion Corp.

SUPERMAN, BATMAN and WONDER WOMAN are trademarks of DC Comics Inc. 1982

OFFER LIMITED—ORDER NOW!

AMERICAN MEDALLION CORP. 15600 Drummet Blvd. Lobby Level Suite 150 • Houston, Texas 77032

Please rush me the medallions indicated below, along with a list of your complete offerings.

☐ Check or Money Order enclosed

Charge to: ☐ VISA ☐ MasterCard Expir. Date ___/___/___

Acct. No. _____

Signature _____

Medallion	Quantity	Bronze	24-K Gold-Plated	Silver
SUPERMAN	_____	@ $4.95	@ $9.95	@ $18.95
WONDER WOMAN	_____	@ $4.95	@ $9.95	@ $18.95
BATMAN	_____	@ $4.95	@ $9.95	@ $18.95

Total $ _____

Shipping & Handling + $2.00

Total $ _____

(please print)

Name _____

Address _____

City _____ State _____ Zip _____

(please allow 3 weeks for delivery)

ON TARGET EVERY MONTH
GREEN ARROW
MIKE GRELL · ED HANNIGAN · DICK GIORDANO
A NEW FORMAT SERIES · STARTING IN NOVEMBER · SUGGESTED FOR MATURE READERS
TM & COPYRIGHT © 1987 DC COMICS INC

MILLENNIUM™ is here, and Direct Comics and Games has a special offer. With every order, you will receive the next **DIRECT CATALOG** with the Millennium Tie-in report giving brief descriptions of most Millennium™ tie-ins.Don't delay - place your order now.

DIRECT COMICS AND GAMES

6164 PEACHTREE DEPT. D
LOS ANGELES, CA 90040-4014 (213) 722-6788

ACTION FORCE
Hot

1,2 *(Together)*	7.50
3	3.00
4,5	2.50
6 *(Scarce)*	4.00

ADVENTURERS

1 *(Limited edition)*	40.00
1 *(1st print)*	10.00
1 *(2nd print - 1st Elfwarrior)*	3.00
2 - 4	2.50
0,5 - 7	1.75
Elfwarrior 1	4.00
Ninja Elite 1	2.00

ALPHA FLIGHT

1 . . . 2.50, 2 . . .	2.25
3-11,17	1.75
12 . . .3.00 13-16 . . .	1.25
18-23,25-28	1.25
24	1.50
29-49,51	.75
50	1.50
Annual 1,2	1.50

AREA 88

1 *(1st print)*	5.00
1 *(2nd print)*	1.75
2,3	2.50
4 - 11	1.75

ASTRO BOY

1	2.50
2,3	1.75

BATMAN

400 *(Anniv. issue)*	4.00
401 - 403	1.50
404 *(Miller -Yr.1)*	2.50
405 *(Miller-Yr.1)*	1.95
406,407*(Miller-Yr.1)*	1.50
Annual 11 *(Moore)*	3.00

Son of the Demon Graphic Novel

(Limited)	75.00
(Signed)	25.00

BORIS THE BEAR

1 *(1st print)*	7.50
1 *(2nd print)*	1.50
2 - 11	2.50
1 - 3 Color Classics	2.00

CONCRETE

1 *(1st print)*	5.00
2	3.50
3,4	1.95

DAREDEVIL

168,169	9.95
172,174,175	2.75
178 - 181	2.00
182	1.50
183,183 *(Punisher)*	3.00
227	3.25
228,229	2.00
230 - 233	1.25

DARK KNIGHT

1 *(1st print)*	30.00
1 *(2nd print)*	5.00
2 *(1st print)*	10.00
3,4 *(1st print)*	3.95
3-D Display	15.00
Hardcover	40.00
Limited Hardcover	450.00

DOOM PATROL

1	2.00
2,3	1.25
4,5	.85

ELEMENTALS

1	17.50
2	5.00
3	3.50
4 - 7	2.50
8 - 17,Special 1	1.75
Fathom 1	2.50
Fathom 2,3	1.75

ELFQUEST

1 - 5	1.25
6 - 32	.95

ELFWARRIOR

1 (#2 $2.00)	4.00
1 *(Limited Edition)*	10.00

EX-MUTANTS

1	4.00
2 - 5	1.95
Special 1	2.25

FLASH

1	2.00
2	1.50
3 - 5	.85

GI JOE
(SEE ACTION FORCE)

2 *(2nd print)*	3.00
3 - 5,7	12.00
6,8	18.00
6,8,10,12 *(2nd print)*	3.50
10,11,14	12.00
14,17 - 19*(2nd print)*	3.25
16,18,22	5.00
25 - 27 *(2nd print)*	2.50
28 - 30	5.00
32,34 - 36	3.00
36 - 38 *(2nd print)*	1.25
42 - 44,47 - 49	1.50
50	1.75
51 - 68	1.25
Yearbook 1	7.50
Yearbook 2	4.50
Yearbook 3	2.50
Magazine	3.50
vs. Transformers 1 - 4	1.25
Special Missions 1	1.50
Special Missions 2 - 9	1.00
Order of Battle 1 - 4	2.00
3-D 1	3.50
Tales of GI Joe 1	2.50
2	1.50

GREEN ARROW:LONG BOW HUNTER

1 *(1st print)*	15.00
1 *(2nd print)*	3.50
2,3	4.50

GRIPS

1 *(Limit one)*	7.50
2 *((Limit one)*	5.00
3 *(Limit one)*	4.00

GROO(EPIC)

1	3.50
2 - 5	2.50
6 - 20	1.25
21 - 26	.75
27 - 34	1.00

FREE WITH ORDER!

1.) 1 year subscription to THE DIRECT CATALOG
2.) Free comic
3.) Free poster
4.) Free Marvel sticker
5.) Free price update

ORDERING INFO:

1. Call for questions, credit card or C.O.D.
2. Send payment (NO CASH). All payment must be in US funds.
3. Add $2.00 + 2¢ per comic for postage. Canada, Alaska and Hawaii add $3.00 + 3¢ per comic. Foreign orders add $5.00 + $2.00 insurance.
4. Please list alternates. 20% discount if we use them.
5. All prices are per issue. (IE Elfquest 1 - 5 are $1.25 each.)
6. Minimum order: Phone - $15.00. Mail - $9.00.
7. All comic near-mint to mint GUARANTEED.
8. Ad expires November 30,1987
9. Prices subject to change without notice.
10. Please allow 14 - 18 days for delivery.
11. Freebies with every order.

GRAB BAGS!

25 Different comics 6.95
Specify Bag A - E

SUPPLIES

100 comic bags	3.50
500 comic bags	14.99
Backing Boards	7¢ each
100 boards	5.50
Snug Mylars	60¢ each

JUSTICE LEAGUE

1 *(Limit one)*	5.00
2*(Limit one)*	4.00
3 *(Limit one)*	2.50
4 - 6,8 - 10	.85
7 *(Double size)*	1.75
Annual 1	1.75

LONE WOLF

1 *(1st print)*	20.00
1 *(3rd print)*	1.95
2 *(1st print)*	5.00
3 - 5	2.50

LONGSHOT

1	7.50
2	5.00
4,5	3.50

MAI

1 *(1st print)*	3.00
1 *(2nd print)*	1.50
2	2.50
3 - 8	1.75

MILLENNIUM

1 - 4	.99

NAM

1 *(2nd print)*	2.00
2 - 5	(call for price)
6 - 10	2.00
11 - 15	1.25

NEW MUTANTS

1	3.00
2 - 10	1.75
11 - 20	1.25
21	1.95
22 - 49 *(Sale)*	.99
50	1.25
51 - 58	.75
Annual 1 - 3	1.75
Special 1	1.75

PUNISHER

1 *(Limited series)*	15.00
2 *(LS)*	7.50
3 - 5 *(LS)*	2.50
New #1	2.50
New #2 - 6	.95

ROBOTECH

MACROSS 11 - 22	1.75
MASTERS 6 - 18	1.50
NEW GENERATION 6 - 18	1.50
3-D	3.50

SHADOW (NEW)

1	2.50
2 - 7	1.75
Annual 1	2.50

SILVER SURFER

1	2.50
2 - 8	.95

SPEED RACER

1 *(1st print)*	3.00
2 - 5	1.75

SPIDERMAN

Amazing 293,294	2.00
Web 31,32	2.00
Peter Parker 131,132	2.00

STARBLAZERS

1	2.50
3,4	1.75

TURTLES

1 *(3rd print)*	7.50
1 *(4th print)*	2.50
2 *(1st print)*	35.00

TURTLES-CONT

2 *(2nd print)*	9.95
2 *(3rd print)*	1.95
3 *(2nd print)*	1.95
4 *(1st print)*	6.00
4 *(2nd print)*	1.75
6,7	3.95
8 - 11	1.75
Tales of Turtles 1	1.95
Raphael *(1st print)*	9.95
Fugitoid	2.95
Donatello	2.50
Leonardo	2.50
Grim Jack 26 *(1st color Turtles)*	2.50
Training Manual 1 - 3	2.25
How to Draw Turtles	2.25
(Limited Cover)	4.00

TRANSFORMERS

1	3.50
2,3	2.95
4	1.95
5 - 10	1.50
11 - 18	.85
19 - 27	.75
28 - 37	1.00
Universe 1 - 3	1.75
Movie 1,2	.95

WATCHMEN

1	3.50
2	2.50
3 - 12	1.95

WOLVERINE

1	3.25
Trade paperback	4.95

X-FACTOR

1	2.50
2,3	1.75
4 - 8	1.25
9,11 *(Mutant Massacre)*	1.75
10 *(1st Simonson art)*	2.25
12 - 17	1.25
18 - 24	.95
Annual 1,2	1.50

X-MEN

95 - 140	(Call for price)
141	4.50
142,143	3.00
144-164	2.25
175-175	2.75
176 - 180	1.95
181 - 190	1.75
191,192,194 - 199	1.25
193	2.50
200	1.25
201 - 209	.95
210-213	1.25
214 - 225	.75

ANNUALS

4 - 6	2.50
7,8	1.25
10,11	1.50

CROSS OVERS

Classic X-Men 1	1.50
Classic X-Men 2,3	1.25
Classic X-Men 4 - 18	1.00
X-Men/Alpha Flight 1,2	1.75
Nightcrawler 1 - 4	.75
X-Men/Micronauts1 - 4	.75
X-Men/F.F1 - 4	1.50

CBG
Customer Service Award — 1987

TM Indicates Trademark of DC Comics Inc. Copyright © 1987

FOREVER IS A DANGEROUS PLACE

FOREVER PEOPLE™

DeMATTEIS • CULLINS • KESEL

A SIX-ISSUE
NEW FORMAT MINI-SERIES
BEGINNING IN NOVEMBER

TM & COPYRIGHT © 1987 DC COMICS INC.

THE OUTLAWS ARE LOOSE!

They're fast. They're mean. They're the World of Outlaws™ sprint cars! The most spectacular cars ever to circle a dirt track—and you get to work on them. Every little detail is there for you inside three new action-packed model kits from Monogram. Collect the entire series representing the top cars in sprint racing. With winning drivers like Sammy Swindell, Brad Doty and Steve Kinser. Join the action. Get your hands on a Monogram sprinter wherever hobby kits are sold.

1/24 actual size and accurate to the last detail!

Authentic tubular space frame and roll cage.

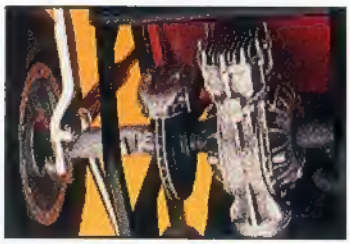
Fuel-injected small block V-8.

Goodyear dirt track tires.

Torsion-sprung front suspension with Panhard rod.

3 tire sizes—just like the pros use!

Firewall with instruments.



Alloy-cased quick-change rear axle with vented disc brake.

Designed for detail. Built for fun™

MONOGRAM®

© 1987 Monogram Models, Inc. Morton Grove, IL 60053
All rights reserved. Details may be painted to match photo. Assembly required.

TSR, Inc.

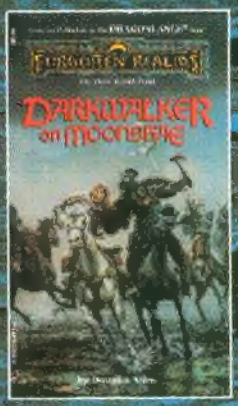
THE FUTURE IS HERE FOR MILLIONS OF AD&D® GAME PLAYERS.

Step into the Forgotten Realms. The fantastic new campaign world where many future ADVANCED DUNGEONS & DRAGONS® adventures will now take place. A beautiful and wondrous land, so richly defined, it's been ten years in the making.

It's all been laid out in glorious detail in the FORGOTTEN REALMS™ Boxed Adventure Set. Four sprawling full-color maps. Two massive 96-page booklets: *The Player's Guide to the Realms* and the invaluable *Dungeon Master's Sourcebook*.

On the horizon are many sourcebooks, modules and exciting new novels. The first FORGOTTEN REALMS novel, *Darkwalker on Moonshae*, takes you to the mystical Celtic Isles. A battle erupts between the old Ffolk and the evil Bloodriders over the secrets of the mysterious Moonshae Islands.

One small step into the Forgotten Realms. A giant leap into the future for AD&D game players. Available at most toy and hobby stores.



ONE GIANT STEP FOR DRAGONKIND

AD&D and ADVANCED DUNGEONS AND DRAGONS are registered trademarks owned by TSR, Inc. FORGOTTEN REALMS and the TSR logo are trademarks owned by TSR, Inc. ©1987 TSR, Inc. All Rights Reserved.